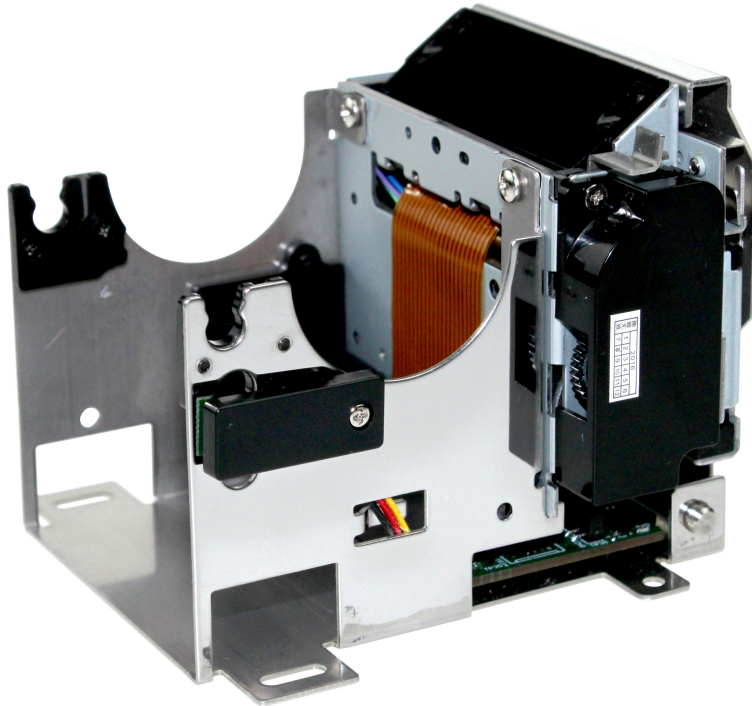


KP-220 Kiosk Printer User Manual



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The manual is subject to change without further notice. Please contact Xiamen Cashino Technology Co., Ltd. directly for the latest.

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R e v i s i o n R e c o r d

No.	Date	Modify the content	Change the Page number	Prepared by	Review
1	20170406	First draft		LIN XIAO PENG	HU RIYU
2	20160722	Add instructions on communication interface RS232 and USB switching features		LIN XIAO PENG	HU RIYU
3	20160729	Add information about QR code command to the command list		LIN XIAO PENG	HU RIYU
4	20160830	Modify the considerations in the Print dual QR code command description		LIN XIAO PENG	HU RIYU
5	20161219	Add code page schedules (including character code pages and international character sets)		LIN XIAO PENG	HU RIYU
6	20170316	Add unused paper detection function, new structure		LIN XIAO PENG	HU RIYU
7	20170724	Design new control board		LIN XIAO PENG	HU RIYU

8	20170731	Add “Basic Operation”		LIN XIAO PENG	HU RIYU
9	20171107	Add” product printer width data”		LIN XIAO PENG	HU RIYU
10	20171108	Add” naming rules”	11	LIN XIAO PENG	HU RIYU
11	20180409	Modify specification list	12	ZHU CHU NYAN	HU RIYU
12	20180529	How to remove cutter jam and remove paper jam	19	ZHU CHU NYAN	HU RIYU
13	20190712	Add USB mode switch	19	ZHU CHU NYAN	

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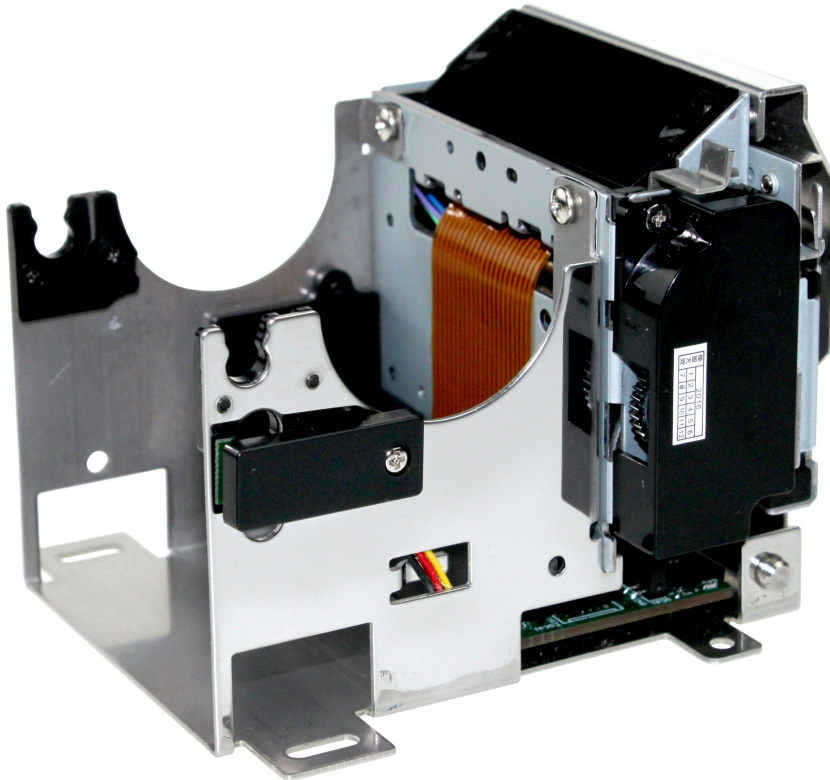
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1. Product Overview

KP-220CH is 2 inch high speed printer module, which is made of thermal printer mechanism, cutter and control board.



2. Product Feature

- 1.Small size,can put a length of 100 meters, a diameter of 80 mm paper roll
- 2.With power switch, indicator light,and paper near-end sensor
- 3.Used for self-service terminal equipment products such as self-service ticket machine is used
- 4.User can be adjusted according to the factors such as voltage,paper to print black

ness and print speed

5.Support full cutting or half cutting command choose

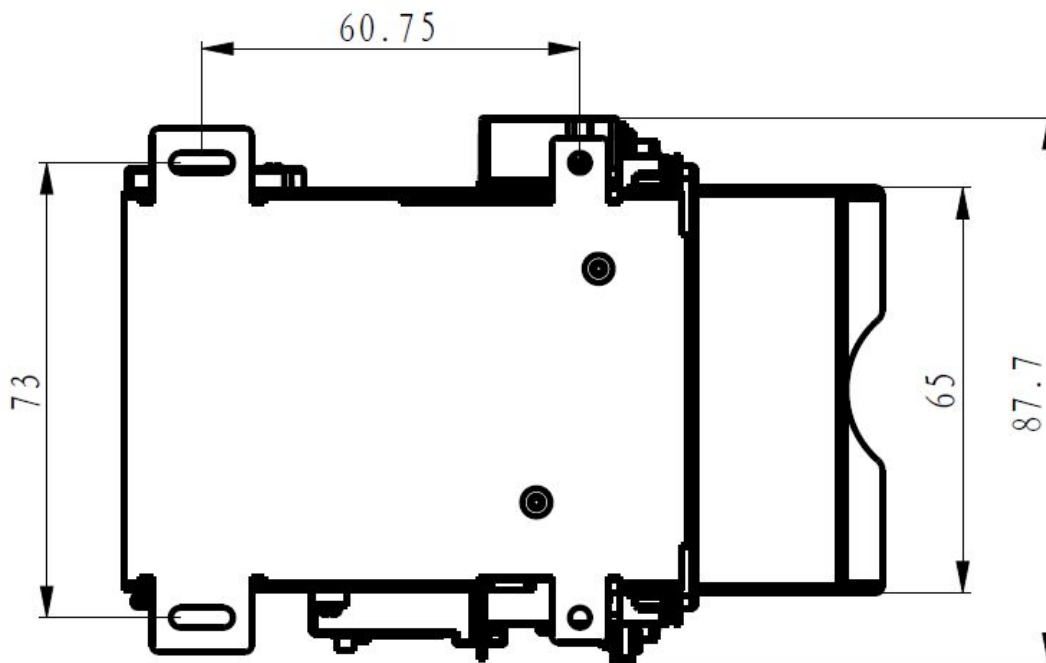
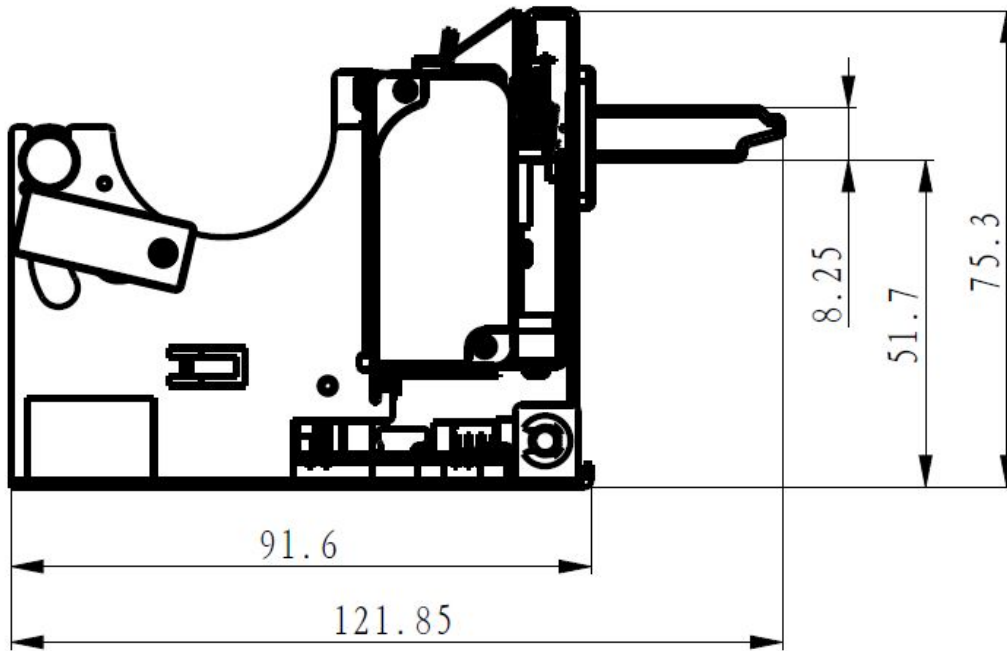
6.Support print double QR CODE

3. Naming rules

Example $\frac{KP-220}{(a)}$ $\frac{CH}{(b)}$ $\frac{B1}{(c)}$ $\frac{F}{(d)}$

(a)	Model Name	KP-220
(b)	Voltage	CH:24VDC CL:12VDC
(c)	Optional function	B1:Bezel B2:Bezel with LED and take out paper sensor N:NO Bezel
(d)	Default Functions	F:Full cut P:Partial cut

4. Dimension



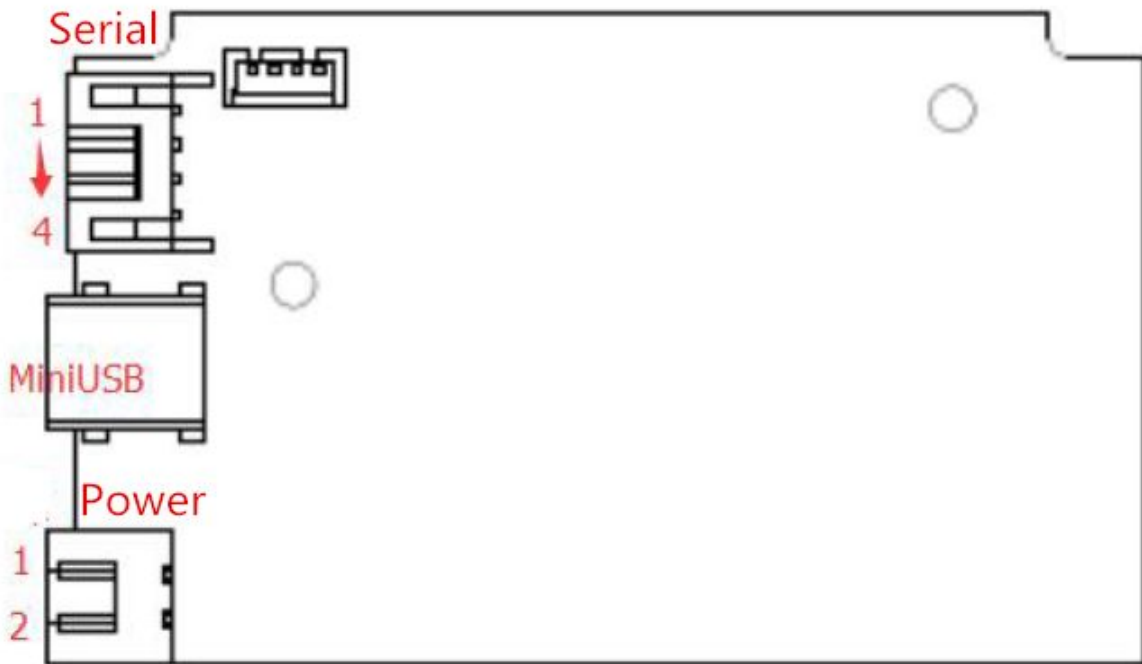
5. Specifications

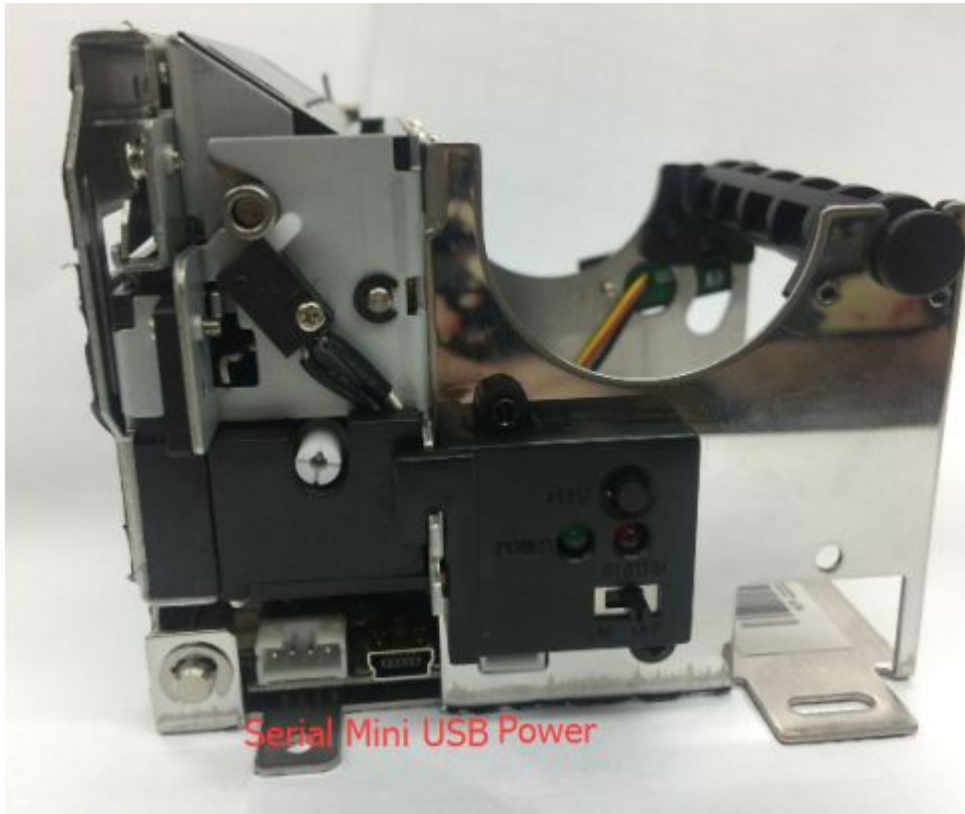
Printing	Print method	Thermal line printing
----------	--------------	-----------------------

	Print Speed	Max 150mm/s
	Print Columns	203dpi(8 dots/mm)
	Effective Print width	48mm
	Feed paper accuracy	0.0625mm
Print Font	Character set	ASCII, GB2312, BIG5 etc
	Print Font	ANK: (9*17,12*24) GBK: (24*24)
Paper specification	Paper Type	Thermal paper
	Paper Width	57.5±0.5mm
	Paper Roll Diameter	Max:80mm; Min:13mm
	Paper Thickness	60-85 μ m
Detection	The heating temperature detection	Thermistor
	Paper Out Detection	Photoelectric detection
	take paper detection(as option)	Photoelectric detection
Dimension (W*D*H)		87*91.6*75.4mm
Baud rater		9600bps-115200bps
Interface		Serial(RS232/TTL), USB
Cutter		Full cut or partial cut
Reliability	Thermal head life	>1100Km, or 1 million pulse
	Cutter life	>1 million cuts
Power(adapter)		DC24V, ≥2A;Peak current (> 3A)
Environment	Operating Temp	0°C~50°C

	Operating Humidity	20%~85%RH
	Storage Temp	-20°C~60°C
	Storage Humidity	5%~90%RH

6. Connector pin specification





RS232/TTL Interface PH04/2.0mm

Signal Name	Terminal No.	Direction	Description
TXD	1	Output	Transmission data
RXD	2	Input	Receive data
GND	3		Signal ground
DTR	4		Request to send (Data terminal ready)

Power XH02/2.54mm

Pin	No.	Direction	Definition
VH	1	Input	+24V Power supply

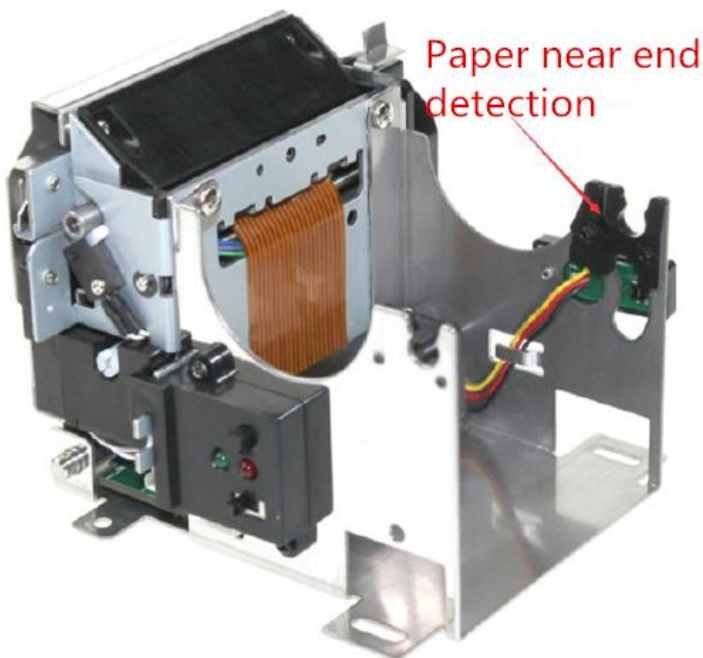
GND	2		Signal ground
-----	---	--	---------------

MiniUSB

Pin	No.	Direction	Definition
D-	1		Differential Data Input/Output D-
D+	2		Differential Data Input/Output D+
GND	3		Signal ground

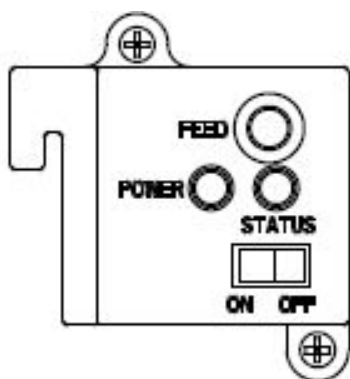
7. Paper near end defection function

Adjust sensor position ,you can define the level of paper near-end.



8. Basic Operation

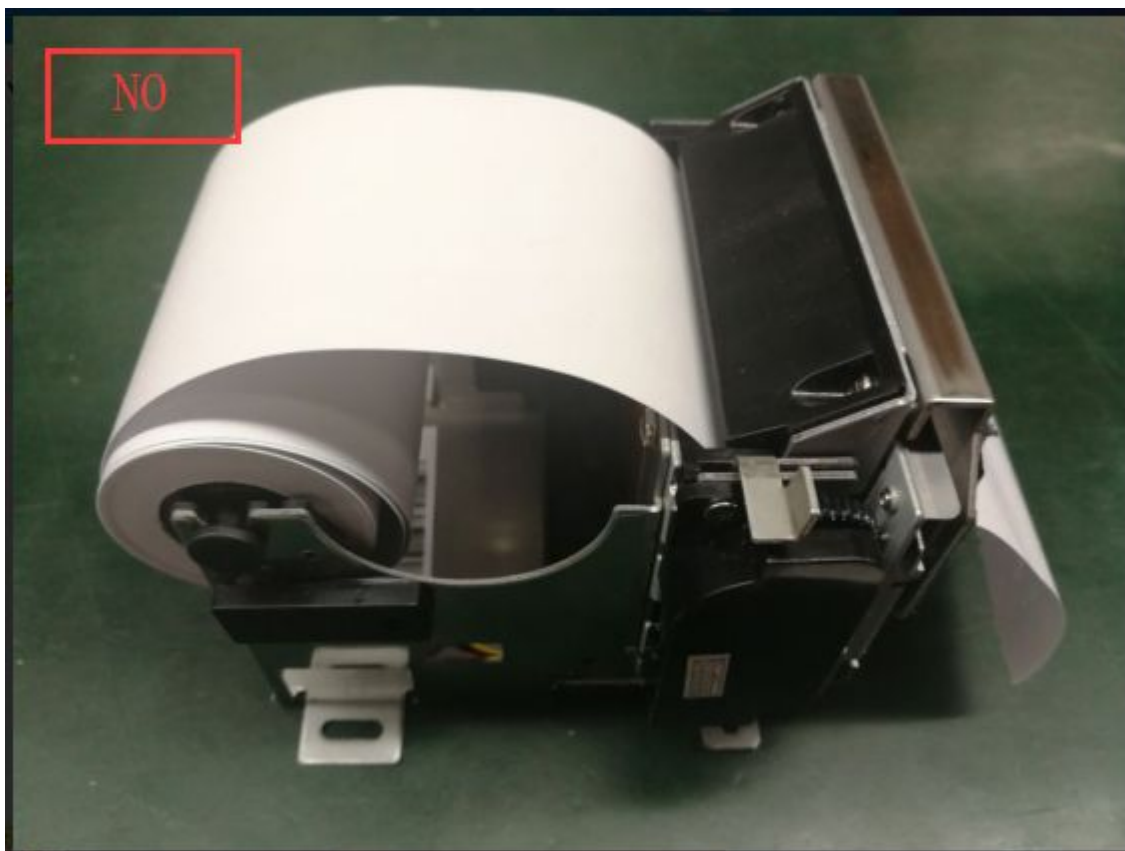
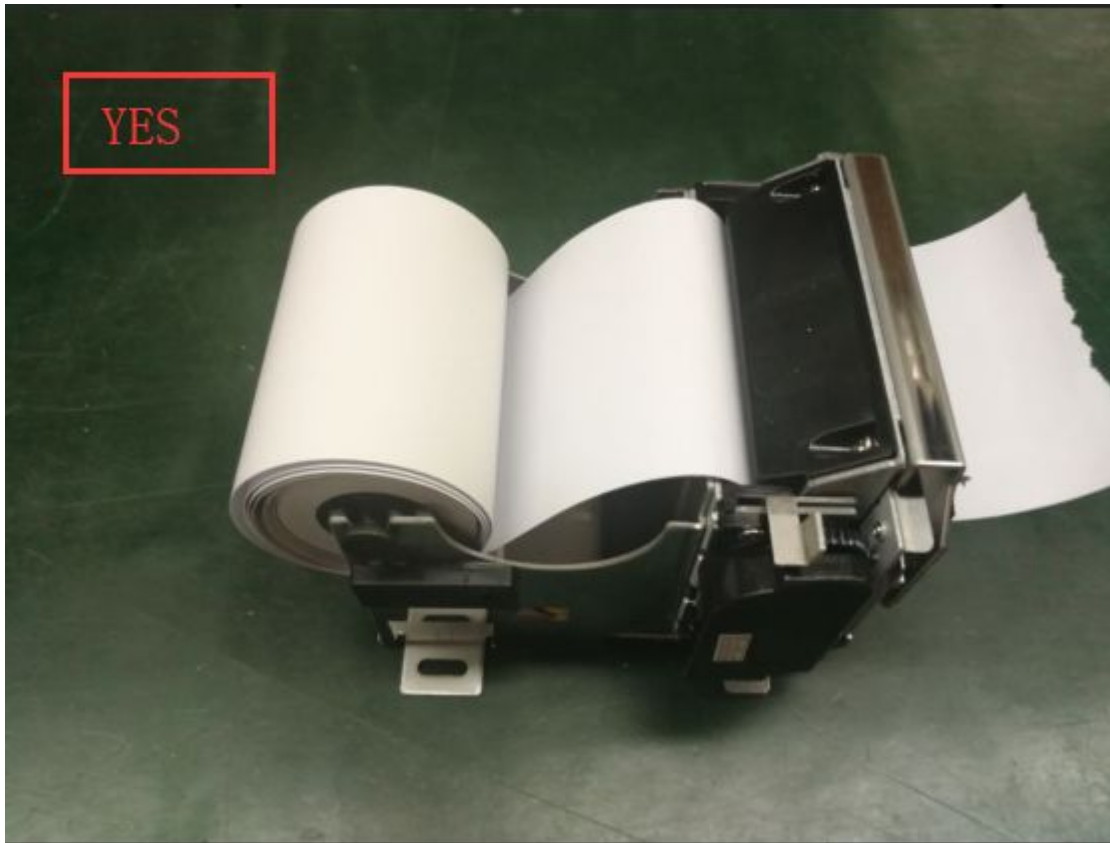
8.1 Control Panel



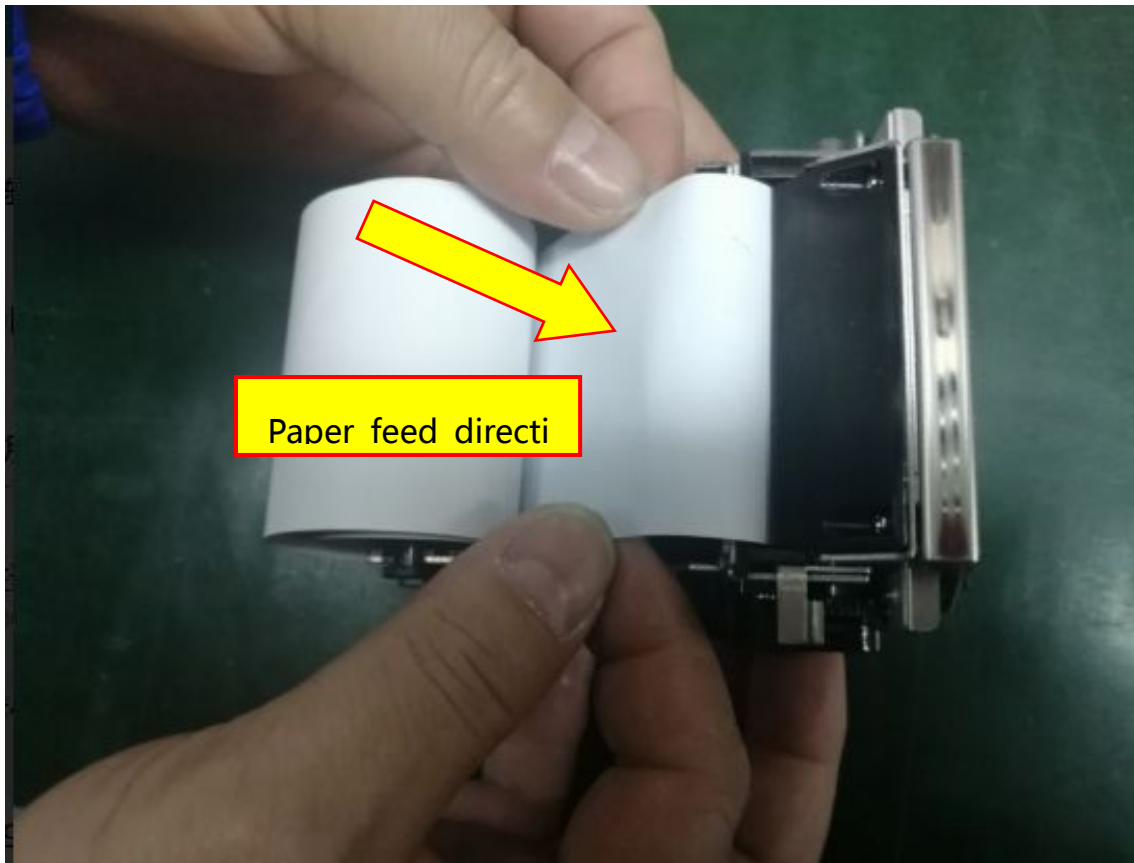
There are two indicator lights in KP-220CH. Green light is power indicator light and RED light is status indicator light.

Green light	Red light	Printer status
Light on	Light off	Normal
Light on	Light on	Error or no paper

8.2 Paper Loading



Insert thermal paper into the paper entry channel until paper printers starts automatically to load/feed the paper.



8.3 Print self-test page

Turn the power off while holding the feed button depressed. Then turn the power on, self-test receipt will be printed out. It including baud rate language and other some information.

8.4 Fixing a jammed cutter

How to remove cutter jam:

Method one: Reset the cutter by turning printer off and then on, and quickly eliminate the card cutter

Method Two: Turn the cutter worm gear and the cutter will return to its normal pos

ition.

How to remove paper jam:

Firstly the printer cutter resume work , and then remove the paper jam, and finally clear the paper path residual scraps.

8.5 Switching USB mode

Turn on, print the self-test page and press the paper key for a long time at the same time. A mode switching prompt appears:

Long press 2 s feed key to switch the USB configuration.

Press the feed key to exit the configuration.

9. Command

9.1 Command List

LF	Line feed	Print, paper feed Command
CR	Enter	
ESC J n	Print and paper feed n dots	
ESC d n	Print and paper feed n lines	
ESC 3	Set line space as n dots	Printing-set Command
ESC 2	Set default line space	
ESC \$	Set printing position	
GS L nL nH	Set the amount of left margin	
ESC !	Set character printing method	
GS ! n	Set character printing method	

GS B n	Set、remove white printing	
ESC - n	Set、remove underline	
ESC V n	Set remove 90° revolving printing	
ESC a n	Setting position alignment mode	
FS &	Set Chinese character mode	
FS .	Cancel Chinese character mode	
ESC % n	Select Cancel user customized character	
ESC &	Define user customized character	
ESC ? n	Cancel user customized character	
ESC R n	Select International character	
ESC t n	Select the character code page	
ESC *	Bitmap vertical modulus data fillings	
GS v 0	Bitmap horizontal modulus data print	
GS *	Define Downstream bitma	
GS / m	Print Downstream bitmap	
FS q n	Define NV bitmap	
FS p n m	Print NV bitmap	
HT	Horizontal tab	Tab Command
ESC D	Set horizontal tabulation position	
GS H n	Set 1-D barcode readable character(H	

	RI) print position	
GS h n	Set 1-D barcoe hight	1-D barcode Comm and
GS w n	Set 1-D barcode width	
GS k m	Print 1-D barcode	
GS (k pL pH cn fn m	Print QR CODE	
US Q m n	Print double QR CODE	QR CODE Command
GS r n	Transmission status	
DLE EOT n	Real-time transmission status	
ESC @	Printer reset	Status Inquire Com mand
DC2 T	Print self-test	

9.2 Commands details

①Printing and paper feed commands

Printing and paper feed

Name	print and paper feed
Code	ASCII : LF DEC : 10 HEX : 0A
Function	Print the buffer contest,and set the paper feed as per line sp

	ace,then adjust print position to initial position at the next line.
Range	None
Default	None
Notes	None
Example	None

Enter

Name	Enter
Code	ASCII : CR DEC : 13 HEX : 0D
Function	Adjust print position to initial position of the same line.
Range	None
Default	None
Notes	After executing, R command, the new printing data will c over old data in the printing buffer.
Example	None

Print and paper feed dots

Name	Print and paper feed n dots
Code	ASCII : ESC J n DEC : 27 74 n


	HEX : 1B 4A n
Function	Print the buffer content and paper feed
Range	$0 \leq n \leq 255$
Default	None
Notes	<p>Paper feed n dots when printing buffer is empty.</p> <p>After executing this command,printing position is moved to initial</p>
Example	1b 40 30 31 32 1b 4a 10

Print and paper feed n line

Name	Print and paper feed n lines
Code	<p>ASCII : ESC d n</p> <p>DEC : 27 100 n</p> <p>HEX : 1B 64 n</p>
Function	Print the contents in printing buffer and paper feed n lines.
Range	$0 \leq n \leq 255$
Default	None
Notes	<p>Print this command set as initial position of the same line</p>
Example	1b 40 30 31 32 1b 64 01

②Printing set commands

Set line space as n dots

Name	Set line space as n dots
Code	ASCII : ESC 3 n DEC : 27 51 n HEX : 1B 33 n
Function	Set line space as n dots
Range	0 ≤ n ≤ 255
Default	n = 33
Notes	<p>Line space as below:</p>  <p>If the line space setted is less than the highest character i n that line,then this line space is equal to the height of the highest character.</p> <p>If ESC2,ESC@,reset the printer, the printer blackout,and the line space turns to default.</p>
Example	<pre>1b 40 1b 33 30 30 31 32 0d 0a 30 31 32 0d 0a 1b 32</pre>

	30 31 32 0d 0a
	30 31 32 0d 0a

Set line space to default

Name	Set line space to default
Code	ASCII : ESC 2 DEC : 27 50 HEX : 1B 32
Function	Set line space to default 30 dots
Range	None
Default	None
Notes	<p>Line space in details pls check ESC 3 command.</p> <p>If the line space setted is less than the height character i n the line,the line space of this line is equal to the height of the highest character</p> <p>It can use ESC 3 to define line space.</p>
Example	None

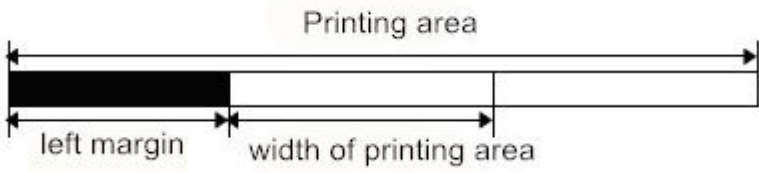
Set print position

Name	Set print position
Code	ASCII : ESC \$ nL nH DEC : 27 36 nL nH HEX : 1B 24 nL nH

Function	Set left side blank area as (nL + nH × 256) dots
Range	$0 \leq nL \leq 255$ $0 \leq nH \leq 255$
Default	None
Notes	<p>Set left side blank area as [(nL+nH*256)]*0.125mm]</p> <p>This command is only effective with the initial position of the line.</p> <p>This command is unavailable if it sets beyond the printing area.</p>
Example	None

Set the left margin

Name	Set the left margin
Code	<p>ASCII : GS L nL nH</p> <p>DEC : 29 76 nL nH</p> <p>HEX : 1D 4C nL nH</p>
Function	Set the left margin as (nL + nH × 256) dots
Range	$0 \leq nL \leq 255 , 0 \leq nH \leq 255$
Default	None
Support Model	All
Notes	This command is only effective with the initial position of th

	<p>e line.</p> <p>The illustration is as follows:</p>  <p>The diagram shows a horizontal line representing a printing line. A double-headed arrow at the top is labeled 'Printing area'. A double-headed arrow at the bottom is labeled 'width of printing area'. A solid black rectangle is positioned at the start of the line, with a double-headed arrow below it labeled 'left margin'.</p> <p>Use the maximum value of the printable unit,if the setting is beyond the printable area.</p>
<p>Example</p>	<p>1b 40 1d 4c 08 00</p> <p>30 31 32 0d 0a</p> <p>30 31 32 0d 0a</p>

Set character printing method

<p>Name</p>	<p>Set character printing method</p>								
<p>Code</p>	<p>ASCII : ESC ! n</p> <p>DEC : 27 33 n</p> <p>HEX : 1B 21 n</p>								
<p>Function</p>	<p>Set character printing methods (font,highlight,inversion,bold,double hight,double width and underline),parameter n bit definition as below:</p> <table border="1" data-bbox="430 1736 1117 1948"> <thead> <tr> <th rowspan="2"></th> <th colspan="2">Value</th> </tr> <tr> <th>0</th> <th>1</th> </tr> </thead> <tbody> <tr> <td>0 Font</td> <td>Normal</td> <td>Small character</td> </tr> </tbody> </table>		Value		0	1	0 Font	Normal	Small character
	Value								
	0	1							
0 Font	Normal	Small character							

	<p>1 Undefined</p> <p>2 Undefined</p> <p>3 Bold Cancel Setting</p> <p>4 Double hight Cancel Setting</p> <p>5 Double width Cancel Setting</p> <p>6 Undefined</p> <p>7 Underline Cancel Setting</p>
Range	None
Default	n = 0
Notes	<p>The command is effective with Chinese and foreign language s.</p> <p>The command is disabled when ESC@, printer reset or power off</p>
Example	<p>1B 40 1B 21 01 30 31 32 0D 0A</p> <p>1B 40 1B 21 02 30 31 32 0D 0A</p> <p>1B 40 1B 21 04 30 31 32 0D 0A</p> <p>1B 40 1B 21 08 30 31 32 0D 0A</p> <p>1B 40 1B 21 10 30 31 32 0D 0A</p> <p>1B 40 1B 21 20 30 31 32 0D 0A</p> <p>1B 40 1B 21 40 30 31 32 0D 0A</p> <p>1B 40 1B 21 80 30 31 32 0D 0A</p>

Set character size

Name	Set character size																																								
Code	ASCII : GS ! n DEC : 29 33 n HEX : 1d 21 n																																								
Function	<p>Set character size as 1-8 times width,1-8 times height. Definition is as below:</p> <p>Use 0-3 set character height 4 - 7 bits set character width show as below:</p> <div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> <p>Chart 1</p> <p>Character width setting</p> <table border="1" data-bbox="379 1317 815 1995"> <thead> <tr> <th>HEX</th> <th>DEC</th> <th>width</th> </tr> </thead> <tbody> <tr> <td>00</td> <td>0</td> <td>1(Normal)</td> </tr> <tr> <td>10</td> <td>16</td> <td>2(double width)</td> </tr> <tr> <td>20</td> <td>32</td> <td>3</td> </tr> <tr> <td>30</td> <td>48</td> <td>4</td> </tr> <tr> <td>40</td> <td>64</td> <td>5</td> </tr> </tbody> </table> </div> <div style="text-align: center;"> <p>Chart 2</p> <p>Character height setting</p> <table border="1" data-bbox="847 1317 1283 1995"> <thead> <tr> <th>HEX</th> <th>DEC</th> <th>height</th> </tr> </thead> <tbody> <tr> <td>00</td> <td>0</td> <td>1(Normal)</td> </tr> <tr> <td>01</td> <td>1</td> <td>2(double height)</td> </tr> <tr> <td>02</td> <td>2</td> <td>3</td> </tr> <tr> <td>03</td> <td>3</td> <td>4</td> </tr> <tr> <td>04</td> <td>4</td> <td>5</td> </tr> </tbody> </table> </div> </div>					HEX	DEC	width	00	0	1(Normal)	10	16	2(double width)	20	32	3	30	48	4	40	64	5	HEX	DEC	height	00	0	1(Normal)	01	1	2(double height)	02	2	3	03	3	4	04	4	5
HEX	DEC	width																																							
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10	16	2(double width)																																							
20	32	3																																							
30	48	4																																							
40	64	5																																							
HEX	DEC	height																																							
00	0	1(Normal)																																							
01	1	2(double height)																																							
02	2	3																																							
03	3	4																																							
04	4	5																																							

	<table border="1"> <tr> <td>50</td> <td>80</td> <td>6</td> </tr> <tr> <td>60</td> <td>96</td> <td>7</td> </tr> <tr> <td>70</td> <td>112</td> <td>8</td> </tr> </table>	50	80	6	60	96	7	70	112	8	<table border="1"> <tr> <td>05</td> <td>5</td> <td>6</td> </tr> <tr> <td>06</td> <td>6</td> <td>7</td> </tr> <tr> <td>07</td> <td>7</td> <td>8</td> </tr> </table>	05	5	6	06	6	7	07	7	8
50	80	6																		
60	96	7																		
70	112	8																		
05	5	6																		
06	6	7																		
07	7	8																		
Range	None																			
Default	n = 0																			
Notes	<p>This command is effective with Chinese and other foreign languages,</p> <p>except for HRI character.</p> <p>The command setting is disable when ESC@, printer reset or power off.</p>																			
Example	<p>1b 40 1d 21 11</p> <p>30 31 32 0d 0a</p> <p>30 31 32 0d 0a</p>																			

Set remove white printing

Name	Set remove white printing
Code	ASCII : GS B n DEC : 29 66 n HEX : 1d 42 n
Function	Set and remove white printing When the LSB of n is 0,white printing mode is off.

	When the LSB of n is 1,white printing mode is on.
Range	None
Default	n = 0
Notes	<p>It is only effective for LSB of n.</p> <p>This command is all effective with built-in characters and use r-defined characters.</p> <p>It is effective with blank,which is setted by ESC CP,when white printing mode is on.</p> <p>This command is not effective with bitmap, user-defined bitmap, barcode, HRI character and vaulting space of HT,ESC \$.</p> <p>This command is not effective with line space.</p> <p>The white printing mode is prior to underline mode. When it is white printing mode, even underline mode is open, which can also be forbidden.(But it not be canceled).</p> <p>This command is disabled when ESC@, printer reset or power off.</p>
Example	<pre>1b 40 1d 42 01 30 31 32 0d 0a 30 31 32 0d 0a</pre>

Set remove underline

Name	Set remove underline								
Code	ASCII : ESC - n DEC : 27 45 n HEX : 1B 2D n								
Function	Set / remove underline mode,based on the value of n as follow: <table border="1" data-bbox="395 719 1023 1245"> <thead> <tr> <th>n</th> <th>Functions</th> </tr> </thead> <tbody> <tr> <td>0, 48</td> <td>Remove underline mode</td> </tr> <tr> <td>1, 49</td> <td>Set underline mode(1 dot coarse)</td> </tr> <tr> <td>2, 50</td> <td>Set underline mode(2 dot coarse)</td> </tr> </tbody> </table>	n	Functions	0, 48	Remove underline mode	1, 49	Set underline mode(1 dot coarse)	2, 50	Set underline mode(2 dot coarse)
n	Functions								
0, 48	Remove underline mode								
1, 49	Set underline mode(1 dot coarse)								
2, 50	Set underline mode(2 dot coarse)								
Range	$0 \leq n \leq 2, 48 \leq n \leq 50$								
Default	n = 0								
Notes	Printer can print underline for all characters(including the space to the right of the character), except for the space set by HT. Printer can not print underline for clockwise rotated 90 ° characters and white printing characters. When n is set as 0 or 48,remove underline mode.Other data								

	<p>is not printed as underline,and the set underline coarseness does not change before removing underline mode.The default underline coarseness is 1 dot.</p> <p>It is not effective with underline coarseness to change character size.</p> <p>Using ESC! can also set and remove underline mode.However be aware that the last received command must be effective.</p>
Example	<pre>1b 40 1b 2d 01 30 31 32 0d 0a 1b 40 1b 2d 02 30 31 32 0d 0a 1b 40 1b 2d 00 30 31 32 0d 0a</pre>

Set remove 90°revolving printing

Name	Set remove 90°revolving printing
Code	<p>ASCII : ESC V n</p> <p>DEC : 27 86 n</p> <p>HEX : 1B 56 n</p>
Function	<p>Set or remove 90° revolving printing</p> <p>When n is equal to 0 or 48,remove 90°revolving printing.</p> <p>When n is equal to 1 or 49,set 90°revolving printing.</p>

Range	$0 \leq n \leq 1, 48 \leq n \leq 49$
Default	$n = 0$
Support Model	All
Notes	<p>When it is setted to underline mode, the printer is not underlined for characters rotated 90°.</p> <p>In the 90° rotation mode, the multiplier and double width commands magnify the character in the opposite direction to the multiplier command in the normal mode.</p> <p>When ESC @, printer reset, power off, the setting of this instruction is invalid.</p>
Example	<pre>1b 40 1b 56 01 30 31 32 0d 0a 30 31 32 0d 0a</pre>

Set printing alignment

Name	Set print alignment (Left, middle, right)
Code	<p>ASCII : ESC a n</p> <p>DEC : 27 97 n</p> <p>HEX : 1B 61 n</p>
Function	Align all data in one line,the meaning of n value as below: n mode

	0, 48 left 1, 49 middle 2, 50 right
Range	$0 \leq n \leq 2$ or $48 \leq n \leq 50$
Default	$n = 0$
Notes	This command setting is disabled when ESC@,printer resets or power off.
Example	1B 40 1B 61 02 30 31 32 0D 0A 1B 40 1B 61 01 30 31 32 0D 0A 1B 40 1B 61 00 30 31 32 0D 0A

Set Chinese mode

Name	Set Chinese mode
Code	ASCII : FS & DEC : 28 38 HEX : 1C 26
Function	Set Chinese mode
Range	None
Default	None

Notes	<p>When the Chinese character mode is selected, the printer processes all Chinese character codes(ASCII code) , two bytes at a time.</p> <p>The Chinese character code(ASCII code) is processed in the order of the first byte and the second byte.</p>
Example	<pre>1b 40 1C 26 B0 AE C9 CF D7 D4 BC BA 0d 0a 1C 2E B0 AE C9 CF D7 D4 BC BA 0d 0a</pre>

Exit Chinese character mode

Name	Exit Chinese character mode
Code	ASCII : FS . DEC : 28 46 HEX : 1C 2E
Function	Exit Chinese character mode , cancel Chinese character mode
Range	None
Default	None
Notes	None
Example	None

Select cancel user customized characters

Name	Select cancel user customized characters
Code	ASCII : ESC % n DEC : 27 37 n

	HEX : 1B 25 n
Function	Select 、 cancel user customized characters When n LSB is 0 , delete customized characters When n LSB is 1 , select customized characters
Range	$0 \leq n \leq 255$
Default	0
Notes	When cancel customized characters , automatically select the internal character set.
Example	None

Define user customized characters

Name	Define user customized characters
Code	ASCII : ESC & y c1 c2 [x1 d1 ... d (yx1)] ... [xk d1 ... d(y xk)] DEC : 27 38 y c1 c2 [x1 d1 ... d(yx1)] ...[xk d1 ... d(yxk)] HEX : 1B 26 y c1 c2 [x1 d1...d(y x1)]...[xk d1...d(yxk)]
Function	Define user customized characters. y specifies vertical direction bytes. c1 specifies the starting character encoding,c2 specifies the ending character encoding xk specifies horizontal direction dots.

<p>Range</p>	<p>The range of x 、 y , are correspond with internal fonts.</p> <p>If choosing Font 6*12 , y = 2 , $0 \leq x \leq 6$</p> <p>If choosing Font 12*24 , y= 3 , $0 \leq x \leq 12$</p> <p>$32 \leq c1 \leq c2 \leq 126$</p> <p>$0 \leq d1 \dots d(y*xk) \leq 255$</p>
<p>Default</p>	<p>None</p>
<p>Notes</p>	<p>Definable character code range:from<20>H to <7E>H ASCII code(95 characters).</p> <p>It can define continuous characters encoding for several characters.When it need one character only,make $c1=c2$.</p> <p>d is character' s dot data,dot mode starts from left side in the horizontal direction.It is blank for the rest dots in the right side.</p> <p>Defined user defines characters data is (y*x) byte.</p> <p>Set corresponding bit of printing dots as 1, or corresponding bit of no printing dots as 0.</p> <p>This command defines different customized characters for each type of font. Set font with ESC !.</p> <p>Customized characters and down link bitmaps cannot be defined at the same time. When the command is executed, the down link bitmap is cleared.</p>

User Customized characters will be cleared in these situation

s:

Execute ESC @.

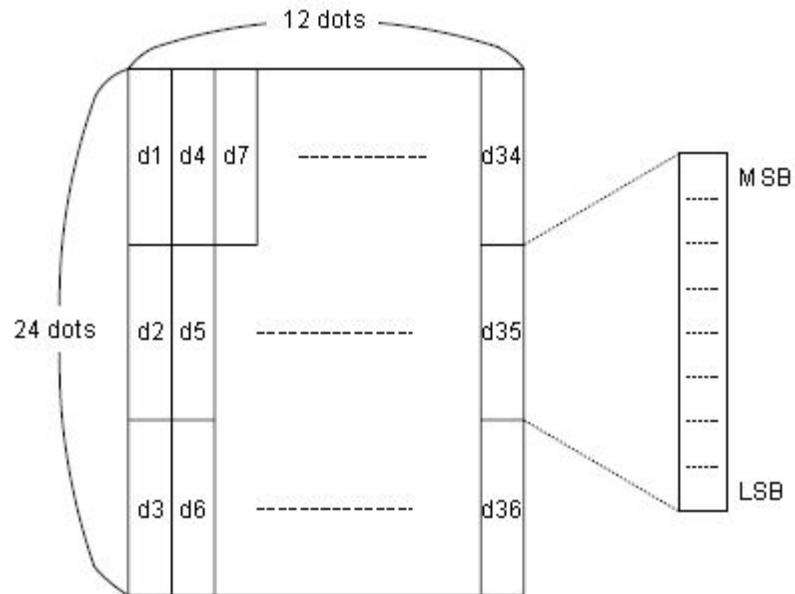
Execute GS *.

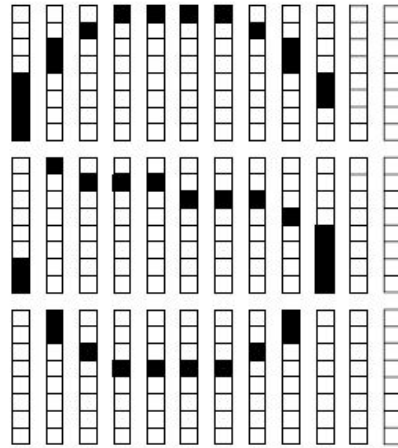
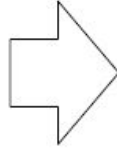
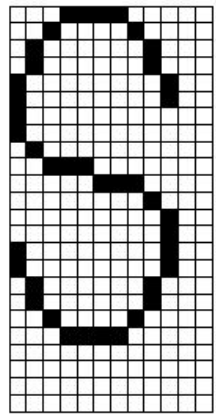
Execute ESC ?.

Printer reset or power off

Graphic:

When set font A(12 24).





d1= <0F>H d4 = <30>H d7 = <40>H

d2 = <03>H d5 = <80>H d8 = <40>H

d3 = <00>H d6 = <00>H d9 = <20>H

Example

①y = 2

1B 40

1b 26 02 20 20 06 FF FF FF FF FF FF FF FF FF FF FF

1b 25 01

20 20 0D 0A

1b 3f 20

30 20 30 20 0d 0a

②y = 3

1B 40

1b 26 03 20 20 06 FF FF FF FF FF FF FF FF FF FF FF F

F FF FF FF FF FF

	<pre>1b 25 01 20 20 0D 0A 1b 3f 20 30 20 30 20 0d 0a</pre>
--	--

Cancel user customized characters

Name	Cancel user customized characters
Code	<pre>ASCII : ESC ? n DEC : 27 63 n HEX : 1B 3F n</pre>
Function	Cancel user customized characters of specified code by n
Range	$32 \leq n \leq 126$
Default	None
Notes	<p>This command terminates the use of styles defined for character encoding, which is specified by n. After the user customized character is canceled, it is printed in the corresponding mode of the internal character.</p> <p>In the font selected with ESC !, the command removes the style defined for the specified encoding.</p> <p>If a user customized character is not defined, the printer ignores the command.</p>
Example	None

Selecting international character set

Name	Selecting international character set																												
Code	ASCII : ESC R n DEC : 27 82 n HEX : 1B 52 n																												
Function	<p>Selecting international character set n from the following table:</p> <table border="0" style="margin-left: 40px;"> <thead> <tr> <th style="text-align: center;">n</th> <th style="text-align: left;">Character</th> </tr> </thead> <tbody> <tr><td style="text-align: center;">0</td><td>U.S.A</td></tr> <tr><td style="text-align: center;">1</td><td>France</td></tr> <tr><td style="text-align: center;">2</td><td>Germany</td></tr> <tr><td style="text-align: center;">3</td><td>U.K</td></tr> <tr><td style="text-align: center;">4</td><td>Denmark I</td></tr> <tr><td style="text-align: center;">5</td><td>Sweden</td></tr> <tr><td style="text-align: center;">6</td><td>Italy</td></tr> <tr><td style="text-align: center;">7</td><td>Spain I</td></tr> <tr><td style="text-align: center;">8</td><td>Japan</td></tr> <tr><td style="text-align: center;">9</td><td>Norway</td></tr> <tr><td style="text-align: center;">10</td><td>Denmark II</td></tr> <tr><td style="text-align: center;">11</td><td>Spain II</td></tr> <tr><td style="text-align: center;">12</td><td>Latin America</td></tr> </tbody> </table>	n	Character	0	U.S.A	1	France	2	Germany	3	U.K	4	Denmark I	5	Sweden	6	Italy	7	Spain I	8	Japan	9	Norway	10	Denmark II	11	Spain II	12	Latin America
n	Character																												
0	U.S.A																												
1	France																												
2	Germany																												
3	U.K																												
4	Denmark I																												
5	Sweden																												
6	Italy																												
7	Spain I																												
8	Japan																												
9	Norway																												
10	Denmark II																												
11	Spain II																												
12	Latin America																												

	<p>13 Korea</p> <p>14 Slovenia</p> <p>15 China</p>
Range	$0 \leq n \leq 15$
Default	0
Notes	None
Example	<pre> 1B 40 1B 52 00 20 21 22 23 24 25 26 27 28 29 2A 2B 2C 2D 2E 2F 30 31 3 2 33 34 35 36 37 38 39 3A 3B 3C 3D 3E 3F 40 41 42 43 44 45 46 47 48 49 4A 4B 4C 4D 4E 4F 50 51 52 53 54 55 56 57 58 59 60 6A 6B 6C 6D 6E 6F 70 71 72 73 74 75 76 78 7 9 7A 7B 7C 7D 7E 0D 0A </pre>

Select character code

Name	Select character code
Code	<p>ASCII : ESC t n</p> <p>DEC : 27 116 n</p> <p>HEX : 1B 74 n</p>
Function	<p>Selects n from character code</p> <p>N Code Page</p> <p>0 CP437 [U.S.A., Standard Europe]</p> <p>1 KataKana</p>

- | | | |
|--|----|-----------------------------------|
| | 2 | CP850 [Multilingual] |
| | 3 | CP860 [Portuguese] |
| | 4 | CP863 [Canadian-French] |
| | 5 | CP865 [Nordic] |
| | 6 | WCP1251 [Cyrillic] |
| | 7 | CP866 Cyrilliec #2 |
| | 8 | MIK [Cyrillic /Bulgarian] |
| | 9 | CP755 [East Europe , Latvian 2] |
| | 10 | Iran |
| | 11 | Reserve |
| | 12 | Reserve |
| | 13 | Reserve |
| | 14 | Reserve |
| | 15 | CP862 [Hebrew] |
| | 16 | WCP1252 Latin I |
| | 17 | WCP1253 [Greek] |
| | 18 | CP852 [Latina 2] |
| | 19 | CP858 Multilingual Latin I +Euro) |
| | 20 | Iran II |
| | 21 | Latvian |
| | 22 | CP864 [Arabic] |

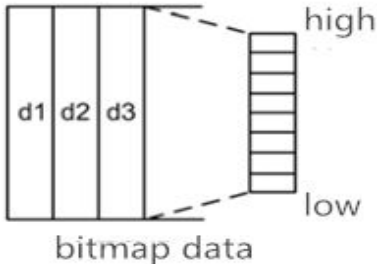
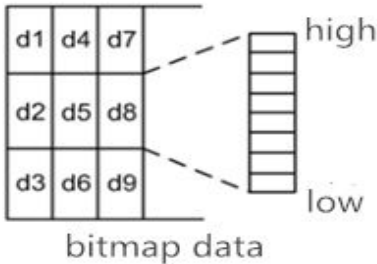
- | | |
|----|--------------------------|
| 23 | ISO-8859-1 [West Europe] |
| 24 | CP737 [Greek] |
| 25 | WCP1257 [Baltic] |
| 26 | Thai |
| 27 | CP720[Arabic] |
| 28 | CP855 |
| 29 | CP857[Turkish] |
| 30 | WCP1250[Central Europe] |
| 31 | CP775 |
| 32 | WCP1254[Turkish] |
| 33 | WCP1255[Hebrew] |
| 34 | WCP1256[Arabic] |
| 35 | WCP1258[Vietnam] |
| 36 | ISO-8859-2[Latin 2] |
| 37 | ISO-8859-3[Latin 3] |
| 38 | ISO-8859-4[Baltic] |
| 39 | ISO-8859-5[Cyrillic] |
| 40 | ISO-8859-6[Arabic] |
| 41 | ISO-8859-7[Greek] |
| 42 | ISO-8859-8[Hebrew] |
| 43 | ISO-8859-9[Turkish] |

	44 ISO-8859-15 [Latin 9] 45 Thai2 46 CP856 47 Cp874 252 CP932 SHIFT_JIS 253 UNICODE UCS-2 254 BIG5 255 GBK
Range	$0 \leq n \leq 255$
Default	0
Notes	None
Example	1B 40 1C 2E 1B 74 00 80 81 82 83 84 85 86 87 88 89 8A 8B 8C 8D 8E 8F 90 91 9 2 93 94 95 96 97 98 9A 9B 9C 9D 9E 9F A0 A1 A2 A3 A4 A5 A6 A7 A8 A9 AA AB AC AD AE AF B0 B1 B2 B3 B4 B5 B 6 B7 B8 B9 BA BB BC BD BE BF C0 C1 C2 C3 C4 C5 C6 C7 C8 C9 CA CB CC CD CE CF D0 D1 D2 D3 D4 D5 D6 D7 D8 D9 DA DB DC DD DE DF E0 E1 E2 E3 E4 E5 E6 E7 E8 E9 EA EB EC ED EE EF F0 F1 F2 F3 F4 F5 F6 F7 F8 F9 FA FB FC F D FE FF 0D 0A

③ Graphic printing command

Fill Graphics vertical module data

Name	Fill Graphics vertical module data
Code	<p>ASCII : ESC * m Hl Hh [d]k</p> <p>DEC : 27 42 m Hl Hh [d]k</p> <p>HEX : 1B 2A m Hl Hh [d]k</p>
Function	<p>Print vertical module graphic data,the parameters are as below:</p> <p>w:</p> <p>m is bit map format:</p> <p>m mode horizontal scale vertical scale</p> <p>0 8dots single density ×2 ×3</p> <p>1 8dots double density ×1 ×3</p> <p>32 24dots single density ×2 ×1</p> <p>33 24dots double density ×1 ×1</p> <p>Hl、Hh is horizontal direction dots(Hl + 256×Hh)</p> <p>[d]k is bit map data</p> <p>K used for indicating bit map data bytes,not for transfer.</p>
Parameter range	<p>XX58 :</p> <p>m = 0、1、32、33</p> <p>$1 \leq Hl + Hh \times 256 \leq 384$</p> <p>$0 \leq d \leq 255$</p> <p>k = Hl + Hh × 256 (when m = 0、1)</p> <p>k = (Hl + Hh × 256) × 3 (when m = 32、33)</p> <p>XX80 :</p>

	$m = 0, 1, 32, 33$ $1 \leq Hl + Hh \times 256 \leq 576$ $0 \leq d \leq 255$ $k = Hl + Hh \times 256 \text{ (when } m = 0, 1 \text{)}$ $k = (Hl + Hh \times 256) \times 3 \text{ (when } m = 32, 33 \text{)}$
<p>Default</p>	<p>None</p>
<p>Notes</p>	<p>[d]k corresponding bit is 1, which means that this bit can print. While it is 0, it means that this bit can not print.</p> <p>The part of graphics horizontal direction which exceeds the 8 dot</p> <div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;"> <p>8 dot</p>  </div> <div style="text-align: center;"> <p>24 dot</p>  </div> </div> <p>The command fills only the printing buffer, graphics printing can start only after receiving the printing commands. Printing buffer will be cleared after graphic printing.</p> <p>If you need to print higher graphics, you can divide it into several sections which has 8 (m = 0, 1) or 24 (m = 32, 33) dots graphics to print.</p> <p>After filling graphic data, you can continue to fill other information to make graphic and other information print simultaneously.</p> <p>After filling bitmap, you can use ESC J(n=24) command to</p>

	<p>print, and also can use LF command to print. But using LF command will cause paper feeding (feeding paper according to the line space), and make graphic continuous between different lines. And can set line space as 0 to avoid feeding too much. (Dot matrix printer may drift when it starts, pls send data continuously if occurs line broken.</p>
Example	<pre>1B 40 1b 2a 00 0C 00 FF FF FF FF FF FF FF FF FF FF FF 1B 33 00 0A</pre>

Print Graphics horizontal module data

Name	Print Graphics horizontal module data												
Code	<p>ASCII : GS v 0</p> <p>DEC : 29 118 48 m xL xH yL yH [d]k</p> <p>HEX : 1D 76 30 m xL xH yL yH [d]k</p>												
Function	<p>Print horizontal module graphic data, the parameters are as below:</p> <p>m as bitmap method :</p> <table style="margin-left: 40px;"> <thead> <tr> <th>m</th> <th>Model</th> <th>Horizontal scale</th> <th>Vertical scale</th> </tr> </thead> <tbody> <tr> <td>0,48</td> <td>Normal</td> <td>× 1</td> <td>× 1</td> </tr> <tr> <td>1,49</td> <td>Double-width</td> <td>× 2</td> <td>× 1</td> </tr> </tbody> </table>	m	Model	Horizontal scale	Vertical scale	0,48	Normal	× 1	× 1	1,49	Double-width	× 2	× 1
m	Model	Horizontal scale	Vertical scale										
0,48	Normal	× 1	× 1										
1,49	Double-width	× 2	× 1										

	<p>2,50 Double-height × 1 × 2</p> <p>3,51 Quadruple × 2 × 2</p> <p>xL, xH were selected as the data bytes (xL+xH×256) in the horizontal direction for the bitmap.</p> <p>yL, yH were selected as the data bytes (yL+yH×256) in the vertical direction for the bitmap.</p> <p>[d]k for bitmap data</p> <p>k for bitmap data bytes , k used for indicating, not for transfer.</p>
<p>Parameter range</p>	<p>XX58 :</p> <p>$0 \leq m \leq 3 ; 48 \leq m \leq 51$</p> <p>$1 \leq xL + xH \times 256 \leq 48$</p> <p>$0 \leq yL \leq 255 , 0 \leq yH \leq 255$</p> <p>$0 \leq d \leq 255$</p> <p>$k = (Hl + Hh \times 256) \times (yL + yH \times 256)$</p> <p>XX80 :</p> <p>$0 \leq m \leq 3 ; 48 \leq m \leq 51$</p> <p>$1 \leq xL + xH \times 256 \leq 72$</p> <p>$0 \leq yL \leq 255 , 0 \leq yH \leq 255$</p> <p>$0 \leq d \leq 255$</p> <p>$k = (Hl + Hh \times 256) \times (yL + yH \times 256)$</p>

Default	None																				
Notes	<p>[d] k corresponding bit is 1,which means that this bit can print. While it is 0,it means that this bit can not print.</p> <p>If the horizontal bytes exceed printing area, then the exceeding part will be ignored.</p> <p>The paper feeds accordingly to the image size when this commanding is using, not influenced by the setting of ESC 2, ESC 3 line space.</p> <p>After this command, the printing coordinates will be reset to the left margin and the image content will be cleared.</p> <p>the relationship between bitmap data and the printing effect is as below:</p> <table border="1" data-bbox="454 1243 1141 1512"> <tr> <td>d1</td> <td>d2</td> <td>.....</td> <td>dx</td> </tr> <tr> <td>d(x+1)</td> <td>d(x+2)</td> <td>.....</td> <td>d(x+2)</td> </tr> <tr> <td> </td> <td> </td> <td>.....</td> <td> </td> </tr> <tr> <td>.....</td> <td>d(k-2)</td> <td>d(k-1)</td> <td>dk</td> </tr> <tr> <td>MSB</td> <td>LSB</td> <td>MSB</td> <td>LSB</td> </tr> </table> <p>This command has the printing function, data will be transferred while printing, no need to use the printing command again</p>	d1	d2	dx	d(x+1)	d(x+2)	d(x+2)			d(k-2)	d(k-1)	dk	MSB	LSB	MSB	LSB
d1	d2	dx																		
d(x+1)	d(x+2)	d(x+2)																		
																				
.....	d(k-2)	d(k-1)	dk																		
MSB	LSB	MSB	LSB																		
Example	<p>1B 40</p> <p>1d 76 30 00 03 00 09 00</p>																				

	<pre>FF FF</pre>
--	--

Define downloaded bitmap

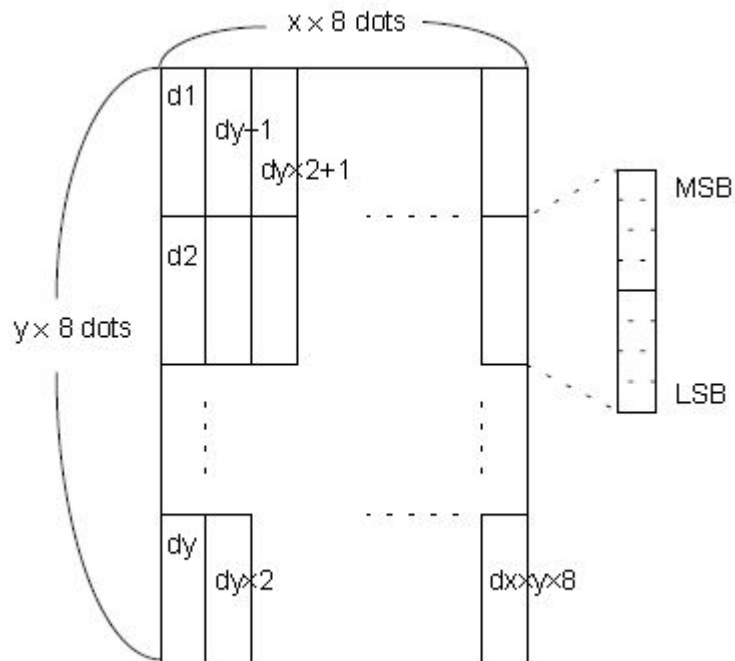
Name	Define downloaded bitmap
Code	<p>ASCII : GS * x y d1...d(x*y*8)</p> <p>DEC : 29 42 x y d1 ...d(x*y*8)</p> <p>HEX : 1D 2A x y d1...d(x*y*8)</p>
Function	<p>using x and y to appoint dots to define the downloaded bit map</p> <p>x appoints that the horizontal dots as 8*x.</p> <p>y appoints that the vertical dots as 8*y.</p>
Parameter range	<p>$1 \leq x \leq 255$</p> <p>$1 \leq y \leq 48$</p> <p>$x*y \leq 1536$</p> <p>$0 \leq d \leq 255$</p>
Default	None
Notes	<p>If x*y is out of the specified range, this command will be forbidden.</p> <p>The d indicates bitmap data. Data (d) specifies the printing bit as 1 and the not printing bit as 0.</p> <p>The downloaded bitmap definition will be cleared when:</p>

ESC @ is executed.

ESC & is executed.

Printer is reset or the power is turned off.

The following figure shows the relationship between the downloaded bitmap and the printed data



Example

1B 40

1D 2A 03 03

FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF

FF FF FF FF

FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF

FF FF FF FF

FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF FF

	FF FF FF FF 1D 2F 00
--	-------------------------

Print downloaded bitmap

Name	Print downloaded bitmap										
Code	ASCII : GS / m DEC : 29 47 m HEX : 1D 2F m										
Function	<p>Prints a downloaded bitmap using the mode specified by m. Using the mode that m appointed to print downloaded bitmap</p> <table border="1" style="margin-left: 40px;"> <thead> <tr> <th>m</th> <th>Model</th> </tr> </thead> <tbody> <tr> <td>0, 48</td> <td>Normal</td> </tr> <tr> <td>1, 49</td> <td>Double-width</td> </tr> <tr> <td>2, 50</td> <td>Double-height</td> </tr> <tr> <td>3, 51</td> <td>Quadruple</td> </tr> </tbody> </table>	m	Model	0, 48	Normal	1, 49	Double-width	2, 50	Double-height	3, 51	Quadruple
m	Model										
0, 48	Normal										
1, 49	Double-width										
2, 50	Double-height										
3, 51	Quadruple										
Parameter range	$0 \leq m \leq 3$ $48 \leq m \leq 51$										
Default	None										
Notes	this command will be ignored if the bitmap data has not been defined.										

	<p>In standard mode, this command is effective only when there is no data in the buffer area.</p> <p>This command has no effect in the print modes (emphasized, double-strike, down loaded line, character size, or white/black reverse printing), except for upside down printing mode.</p> <p>If the downloaded bitmap which will be printed exceeds the printing area, then the excess data will not be printed.</p>
Example	No

Define NV bitmap

Name	Define NV bitmap
Code	<p>ASCII : FS q n [xL xH yL yH d1...dk]1...[xL xH yL yH d1...dk]n</p> <p>DEC : 28 113 n [xL xH yL yH d1...dk]1...[xL xH yL yH d1...dk]n</p> <p>HEX : 1C 71 n [xL xH yL yH d1...dk]1...[xL xH yL yH d1...dk]n</p>
Function	<p>Define the NV bitmap using the specified n.</p> <p>n specifies the number of the defined NV bitmap.</p> <p>xL, xH means that the defined NV bitmap specifies the horizontal dots as $(xL+xH*256)*8$</p> <p>yL, yH means that the defined NV bitmap specifies the vertic</p>

	al dots as $(yL + yH \times 256) \times 8$
Parameter range	$1 \leq n \leq 255$ $0 \leq xL \leq 255$ $0 \leq xH \leq 3$ $(1 \leq (xL + xH \times 256) \leq 1023)$ $0 \leq yL \leq 255$ $0 \leq yH \leq 1$ $(1 \leq (yL + yH \times 256) \leq 288)$ $0 \leq d \leq 255$ $k = (xL + xH \times 256) \times (yL + yH \times 256) \times 8$ Totalled the defined data Area = 64 k bytes
Default	None
Support Model	All
Notes	<p>Frequent writing command executions may damage the NV memory.</p> <p>Therefore, it is recommended to write the NV memory no more than 10 times per day.</p> <p>The printer performs a hardware reset operation after the procedure of placing the image into the NV memory. Theref</p>

ore, user-defined characters, downloaded bitmaps should be defined only after completing this command. The printer clears the receiving and printing buffers and resets the printer to the mode that workable when power on. (hardware reset interface is not supported)

This command cancels all NV bitmaps that have already been defined by this command.

From the beginning of the processing of this command till the accomplishment of hardware reset, mechanical operations (including initializing the position of the print head when the cover is open, paper feeding using the FEED button, etc.) cannot be performed.

During this command processing, the printer is busy and stops receiving data when writing data to the user's NV memory. Therefore, data transmission, including real-time commands, is prohibited during the execution of this command.

NV bitmap is a bitmap defined in non-volatile memory, Define FS p printing with FS q.

In standard mode, this command is valid only when processed at the beginning of the line.

This command is valid when 7 bytes <FS yH> of the co

mmmand are processed normally.

When the data volume exceeds the left capacity of the range defined by xL, xH, yL, and yH, the printer will process the range defined by xL, xH, yL, and yH outside the defined range.

In the first group of NV bitmaps, when any one of xL, xH, yL, yH is out of the definition range, this command is disabled.

In groups of NV bitmaps other than the first group, when xL, xH, yL, yH out of the defined range, it stops processing this command and starts writing into the NV images. At this time, NV bitmaps that haven't been defined are disabled (undefined), but any NV bitmaps before that are enabled.

The d indicates the definition data. In data (d) a 1 bit specifies a dot to be printed and a 0 bit specifies a dot not to be printed.

This command defines n as the number of a NV bitmap. Numbers rise in order from NV bitmap 01H. Therefore, the first data group [xL xH yL yH d1...dk] is NV bitmap 01H, and the last data group [xL xH yL yH d1...dk] is NV bitmap n. The total agrees with the number of NV bitmaps specified by

the command FS p.

The definition data for an NV bitmap consists of [xL xH yL yH d1...dk]. Therefore, when only one NV bitmap is defined n=1, the printer processes a data group [xL xH yL yH d1...dk] once. The printer uses ([data: (xL xH × 256) × (yL yH × 256) × 8] [header :4]) bytes of NV memory.

The definition area in this printer is a maximum of 192K bytes. This command can define several NV bitmaps, but cannot define bitmap data whose total capacity [bitmap data header] exceeds 192K bytes.

The printer does not transmit ASB status or perform status detection during processing of this command even when ASB is specified.

Once an NV bitmap is defined, it is not erased by performing ESC @, reset, and power off.

This command performs only definition of an NV bitmap and does not perform printing. Printing of the NV bitmap is performed by the FS p command.

Diagram : when xL = 64, xH = 0, yL = 96, yH = 0

<p>Example</p>	<pre> 1B 40 1C 71 01 03 00 03 00 FF </pre>

	<pre> FF 1C 70 01 00 </pre>
--	---

Print NV bitmap

Name	Print NV bitmap										
Code	ASCII : FS p n m DEC : 28 112 n m HEX : 1C 70 n m										
Function	Print NV bitmap n using the mode specified by m. <table border="1" style="margin-left: 40px;"> <thead> <tr> <th>m</th> <th>Mode</th> </tr> </thead> <tbody> <tr> <td>0, 4 8</td> <td>Normal</td> </tr> <tr> <td>1, 4 9</td> <td>Double-width</td> </tr> <tr> <td>2, 5 0</td> <td>Double-height</td> </tr> <tr> <td>3, 5 1</td> <td>Quadruple</td> </tr> </tbody> </table>	m	Mode	0, 4 8	Normal	1, 4 9	Double-width	2, 5 0	Double-height	3, 5 1	Quadruple
m	Mode										
0, 4 8	Normal										
1, 4 9	Double-width										
2, 5 0	Double-height										
3, 5 1	Quadruple										
Parameter range	$0 \leq m \leq 3$ $48 \leq m \leq 51$										

	$1 \leq n \leq 255$
Default	None
Support	All
Notes	<p>n is the number of the NV bitmap (defined using the FS q c ommand).</p> <p>m specifies the bitmap mode.</p> <p>NV bitmap is a bitmap defined in non-volatile memory by FS q and printed by FS p.</p> <p>This command is not effective when the specified NV bitm ap has not been defined.</p> <p>In standard mode, this command is effective only when t here is no data in the print buffer.</p> <p>This command is not affected by print modes (Bold print ing, overlapping,underline, character size, white/black reverse printing, or 90° rotated characters, etc.), except upside-down printing mode.</p> <p>If the downloaded bit-image to be printed exceeds one l ine, the excess data is not printed.</p> <p>This command feeds dots (for the height n of the NV bi tmap) in normal and double-width modes, and (for the heig ht n 2 of the NV bitmap) in double height and quadrupl</p>

	<p>e modes, regardless of the line space specified by ESC 2 or ESC 3.</p> <p>After printing the bitmap, this command sets the print position to the beginning of the line and processes the data that follows as normal data.</p>
Example	None

④ Tab Commands

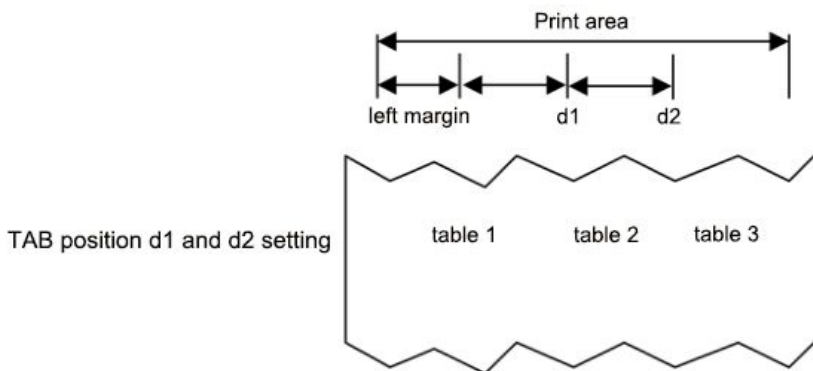
Horizontal tab

Name	Horizontal tab
Code	ASCII : HT DEC : 9 HEX : 09
FUNCTION	Move the print position to the next tab position
Parameter range	None
Defaults	None
Notes	<p>Tab position set by ESC D</p> <p>If the tab position is not set(the default is no horizontal position),this command will be treated as an LF command</p> <p>If the tab position exceeds the print area,the coordinates will move to the star position of the next line(as the data is full)</p>

	l,print and wrap)
Example	none

Horizontal tab position setting

Name	horizontal tab position setting
Code	ASCII : ESC D [d]k NUL DEC : 27 68 [d]k 0 HEX : 1B 44 [d]k 00
Function	Set horizontal tab position, parameter meaning as below: d1 ... dk :horizontal position,in 8 as unit,null as the terminator
Parameter range	XX58 : $1 \leq d \leq 46$ (d1 < d2 < dk , $1 \leq k \leq 16$) XX80 : $1 \leq d \leq 70$ (d1 < d2 < dk , $1 \leq k \leq 16$)
Defaults	The default positioning position is the 8-character interval(Column 9 17 25...) of the font A(12-24)
Support model	All
Notes	Tab position as below :



Maximum support for the setting of 16 tab position

Using this command, the setting of previous tab position will be canceled k is for indication purpose, no transmission

When transport [d]k, and come across NULL, should be considered over

If dk less than or equal to dk-1, should be considered over, and balance data is treated as normal data processing

TAB position could be changed by HT command

When the left margin changes, the TAB position changes simultaneously

The command setting will be valid after ESC @, printer reset, power off

Example 1B 44 04 06 08 0A 00 09 30 09 31 09 32 09 33 0D 0A

⑤ One-dimension bar code command


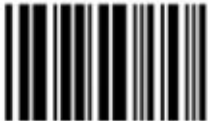
1D bar code readable character(HRI) print position setting

Name	1D bar code readable character(HRI)print position setting
------	---

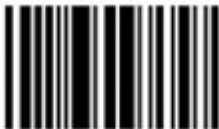

Code	ASCII : GS H n DEC : 29 72 n HEX : 1D 48 n
Function	Set 1D bar code readable character(HRI)print position,n parameter meaning as below : n print position 0 , 48 don' t print 1 , 49 above the bar code 2 , 50 below the bar code 3 , 51 above and below the bar code
Parameter range	$0 \leq n \leq 3$ or $48 \leq n \leq 51$
Defaults	n = 0
Notes	The command setting will be valid after ESC @_printer reset, power off
Example	None

1D bar code height setting

Name	1D bar code height setting
Code	ASCII : GS h n DEC : 29 104 n DEX : 1D 68 n

Function	<p>Parameter n specifies the height of a bar code in dots :</p> <div style="display: flex; justify-content: space-around; align-items: center;">  Height 50 </div> <div style="display: flex; justify-content: space-around; align-items: center; margin-top: 10px;">  Height 100 </div>
Parameter range	$1 \leq n \leq 255$
Defaults	$n = 64$
Notes	The command setting will be valid after ESC @, printer reset, power off
Example	None

1D bar code width setting

Name	1D bar code width setting
Code	<p>ASCII : GS w n</p> <p>DEC : 29 119 n</p> <p>HEX : 1D 77 n</p>
Function	<p>Parameter n specifies the unit of a bar code in dots :</p> <div style="display: flex; justify-content: space-around; align-items: center;">  Width 3 </div> <div style="display: flex; justify-content: space-around; align-items: center; margin-top: 10px;">  Width 4 </div>
Parameter	$1 \leq n \leq 6$

range	
Defaults	n = 2
Noted	The command setting will be valid after ESC @, printer reset, power off
Example	None

1D bar code printing

Name	1D bar code printing
Code	<p>(A) ASCII : GS k m [d]k NUL DEC : 29 107 m [d]k NUL Hex : 1D 6B m [d]k NUL</p> <p>(B) ASCII : GS k m n [d]k DEC : 29 107 m n [d]k Hex : 1D 6B m n [d]k</p>
Function	<p>1D bar code printing,the parameters meaning as below :</p> <p>m is encoding</p> <p>n is code data length,only for (command B),the difference between (A) and (B)is that the data (A) end with NULL,but (B) indicates the data length</p> <p>[d]k is bar code data</p> <p>K is the length of the bar code data,for sign,no transmission</p>

Parameters relationship as below:

(Command A)

m	Coding system	Bar code length (SP show space)			
		Data length	k	Character set	Data (d)
0	UPC-A	fixed	k = 11 , 12	0~9	48≤d≤57
1	UPC-E	fixed	6≤k≤8 , k = 11 , 12	0~9	48≤d≤57 [when k = 7,8,11,12 , d1 = 48]
2	JAN13 (EAN13)	fixed	k = 12 , 13	0~9	48≤d≤57
3	JAN8 (EAN8)	fixed	k = 7 , 8	0~9	48≤d≤57
4	CODE39	changeable	1≤k	0~9 , A~Z SP , \$, % , * , + , - , . , /	48≤d≤57 , 65≤d≤90 , d = 32 , 36 , 37 , 42 , 43 ,

						45 , 46 , 47
	5	ITF (Interleaved 2 of 5)	changeable	$2 \leq k \leq 255$ (even numbers)	0~9	$48 \leq d \leq 57$
	6	CODAB AR (NW-7)	changeable	$1 \leq k$	0~9 , A~D , a~d \$, + , - , . , / ;	$48 \leq d \leq 57$, $65 \leq d \leq 68$, $97 \leq d \leq 100$, d = 36 , 43 , 45 , 46 , 47 , 58 ($65 \leq d1 \leq 68$, $65 \leq dk \leq 68$, $97 \leq d1 \leq 100$, $97 \leq dk \leq 100$)
(Command B)						
			Bar code length (SP show space)			
m	Coding system	Data length	n	Character set	Data (d)	

		h			
6 5	UPC-A	fixe d	n = 11 , 12	0~9	48≤d≤57
6 6	UPC-E	fixe d	6≤n≤8 , n = 11 , 12	0~9	48≤d≤57 [when n = 7,8,11,12 , d1 = 48]
6 7	JAN13 (EAN1 3)	fixe d	n = 12 , 13	0~9	48≤d≤57
6 8	JAN8 (EAN8)	fixe d	n = 7 , 8	0~9	48≤d≤57
6 9	CODE3 9	cha nge abl e	1≤n	0~9 , A~Z SP , \$, % , * , + , - , . , /	48≤d≤57 , 65≤d≤90 , d = 32 , 36 , 37 , 42 , 43 , 45 , 46 , 47
7 0	ITF (Interle aved 2 of 5)	cha nge abl e	2≤n≤255 (even nu mbers)	0~9	48≤d≤57

	7 1	CODAB AR (NW-7)	cha nge abl e	$1 \leq n$	0~9 , A~D , a ~d \$, + , - , . , / ;	48 ≤ d ≤ 57 , 65 ≤ d ≤ 68 , 97 ≤ d ≤ 100 , d = 36 , 43 , 45 , 46 , 47 , 58 (65 ≤ d1 ≤ 68 , 65 ≤ dk ≤ 68 , 97 ≤ d1 ≤ 100 , 97 ≤ dk ≤ 100)
	7 2	CODE9 3	cha nge abl e	$1 \leq n \leq 255$	00H~7FH	0 ≤ d ≤ 127
	7 3	CODE1 28	cha nge abl e	$1 \leq n \leq 255$	00H~7FH C1H~C4H(F NC)	0 ≤ d ≤ 127 d = 193 , 19 4,195,196
	7 4	UCC/E AN128	cha nge abl	$1 \leq n \leq 255$	00H~7FH C1H~C4H(F NC)	0 ≤ d ≤ 127 d = 193 , 19 4,195,196

		e			
Parameter range	(A) $0 \leq m \leq 6$ (B) $65 \leq m \leq 74$				
Defaults	None				
Notes	<p>If the bar code width exceed the printable area,the printer does not perform barcode printing</p> <p>Paper feed as needed when the command is carried out,that not affected by ESC2,ESC3 line space settings,and do not influence line space settings The command is not affected by ESC ! character style setting</p> <p>The print position is resorted to the print start location after the command is executed</p> <p>m parameter 0 ~ 6(A) and 65 ~ 71(B) select the same coding system,the same printing effect</p> <p>m parameter is 0 ~ 6(A),barcode data end with NULL</p> <p>m parameter is 65 ~ 74(B),barcode data n stand for data length</p> <p>K is for sign,no transmission</p> <p>When print UPCA (m = 0 or 65),Please pay attention for the following points:</p> <p>Whatever the input data length is 11 or 12,the check bit is</p>				

automatically inserted or corrected

Initial character,central split character,and terminator are inserted automatically

When print UPCE (m = 1 or 66) ,Please pay attention as following:

The system character (NSC) 0 will be inserted automatically when data length is 6

The first system character (NSC) d1 must be 0 when the data length is 7,8,11 and 12.

Whatever the data length is 6,7,8,11 and 12,the check bit inserted or corrected automatically

Whatever the input data length is 6,7,8,11,and 12,the bar code readable character(HRI) just show 6 as data,but excluded system character (NSC) and check code;

The transition relation between transmission and printing data as below:

Transmitted data										Printed data					
d2	d3	d4	d5	d6	d7	d8	d9	d10	d11	d1	d2	d3	d4	d5	d6
0~9	0~9	0	0	0	-	-	0~9	0~9	0~9	d2	d3	d9	d10	d11	0
0~9	0~9	1	0	0	-	-	0~9	0~9	0~9	d2	d3	d9	d10	d11	1
0~9	0~9	2	0	0	-	-	0~9	0~9	0~9	d2	d3	d9	d10	d11	2
0~9	0~9	3~9	0	0	-	-	-	0~9	0~9	d2	d3	d4	d10	d11	3
0~9	0~9	0~9	1~9	0	-	-	-	-	0~9	d2	d3	d4	d5	d11	4
0~9	0~9	0~9	0~9	1~9	-	-	-	-	5~9	d2	d3	d4	d5	d6	d11

When d6 is 1~9,be sure d7,d8,d9,d10 are 0,and d11 is 5~9

Initial character,terminator automatically inserted

When print EAN13(m = 2 or 67),Please pay attention as following:

Whatever the input data length is 12 or 13,check bit is automatically inserted or corrected

Initial character,central split character and terminator inserted automatically

When print EAN8(m = 3 or 68),please pay attention as following:

Whatever input data length is 7 or 8,the check bit is automatically inserted or corrected

Initial character,central split character and terminator inserted

automatically

When print CODE39(m = 4 or 69),please pay attention as following:

When d1 or dn are not Initial character/terminator " *" , encoder is automatically inserted " *"

When middle of the data encounter " *" , the encoder regard it as terminator, the other data as the normal data;

The check bit could not calculate and add automatically

When print ITF25(m = 5 or 70), please pay attention as following:

Initial character and terminator inserted automatically

The check bit could not calculate and add automatically

When print CODABAR (NW-7) (m = 6 or 71),please pay attention as following:

Initial character and terminator could not inserted automatically,but manual addition by user, that the range from "A" ~" D" or "a" ~" d"

Check bit could not calculate and add automatically

When print CODE93(m = 72),please pay attention as following:

Initial character and terminator inserted automatically

The two check code are automatically calculated and the n inserted

When barcode readable character(HRI) is set to print, there is no HRI character which indicating start/end

When barcode readable character(HRI) is set to print,the control character will be replaced with space

When print CODE128(m = 73),please pay attention as following:

The encoding system intelligently identifies data and implements minimum length encoding without the user set character (include starting character set) or switch character

Function character FNC1~FNC4 use C1H~C4H and input it

The check bit could calculate and add automatically

When barcode readable character(HRI) is set to print,the control character and FNC1~FNC4 will be replaced with space

When print EAN128(m = 74),please pay attention as following:

Basic construction as below:

	Initial character set	FNC1	AI	Data part	Check bit A	Check bit B	Terminator				
	Inserted automatically		(d1...dk)				Inserted automatically				
	Connection structure as below:										
	Initial character set	FNC1	AI	Data part	Check bit A	FNC1	AI	Data part	Check bit A	Check bit B	Terminator
Inserted automatically		(d1...dk)						Inserted automatically			
<p>The encoding system intelligently identifies data and implements minimum length encoding without the user set character (include starting character set) or switch character</p> <p>Function character FNC1~FNC4 use C1H~C4H and input i</p>											

	<p>t</p> <p>User input data AI,which do not need "("")" for indication,encoding system inserted automatically,otherwise it will be wrong.For example,GS k 74 18 "019501234567890*", 01 is AI,the following will be wrong:GS k 74 18 "(01)9501234567890*"</p> <p>When user use the connection structure,need to insert FNC1(C1H" Decimal=193") in the middle.The input example as following:</p> <p>GS k 74 18 "019501234567890*" 193 "029501234567890*"</p> <p>When barcode readable character(HRI) is set to print,the control character will be replaced with space,then cancel FN C1~FNC4</p>
<p>Example</p>	<p>1b 40 1d 48 02</p> <p>1d 6b 41 0c 31 32 33 34 35 36 37 38 39 30 31 32</p> <p>1d 6b 42 0c 30 32 33 34 35 36 30 30 30 30 38 39</p> <p>1d 6b 43 0c 30 32 33 34 35 36 30 30 30 30 38 39</p> <p>1d 6b 44 08 30 32 33 34 35 36 30 30</p> <p>1d 6b 45 08 30 32 33 34 35 36 30 30</p>

	1d 6b 46 08 30 32 33 34 35 36 30 30
	1d 6b 47 08 41 32 33 34 35 36 30 41
	1d 6b 48 08 41 30 32 33 34 35 36 41
	1d 6b 49 08 41 30 32 33 34 35 36 41

⑥ Status querying Commands

Transmission status

Name	transmission status									
Code	ASCII : GS r n DEC : 29 114 n HEX : 1D 72 n									
Function	The state specified by N is transmitted as follows: <table border="1" data-bbox="379 1137 1295 1473" style="margin-left: 20px;"> <thead> <tr> <th>n</th> <th>status</th> </tr> </thead> <tbody> <tr> <td>1.49</td> <td>Transfer paper sensor status</td> </tr> <tr> <td> </td> <td> </td> </tr> <tr> <td> </td> <td> </td> </tr> </tbody> </table>		n	status	1.49	Transfer paper sensor status				
n	status									
1.49	Transfer paper sensor status									
Range	n = 1, 49									
Default	None									
Notes	When using serial interface: If DTR/DSR control is set, the printer only transmits one byte after confirming that the host is ready to receive data (the DSR signal is SPACE). If the host computer is not ready to receive and send data (DSR signal is M									

ARK), the printer waits until the host is ready.

If XON/XOFF control is set, the printer transmits only one byte and does not confirm the DSR signal status.

Execute this command when the data is generated in the print buffer. Therefore, there may be a time interval between receiving the command and the transmission state, depending on the state of the receiving buffer.

When GS A is used to start the automatic state response to ASB, the state transmitted by GS r must be distinguished from the ASB state.

The state types of transmission are as follows:

Print paper sensor status (n = 1, 49):

Bit	off/on	HEX	DEC	ASB status
0,1	-	-	-	No meaning
2,3	off	00	0	Paper End Sensor: Adequate paper
	one	(0C)	(12)	Paper lack sensor
4	off	00	0	Not used, off
5,6	-	-	-	No Definitions
7	off	00	0	Not used, off

Bit 2 and 3: The printer enters the offline state when the printer finishes sensing the printer finishes, and the command is not executed. So bits 2 and 3 do not transmit paper-missing status.

Example

None

Real-time transmission status

Name	Real-time transmission status
Code	ASCII : DLE EOT n DEC : 16 4 n HEX : 10 04 n
Function	According to below parameters, transit the real-time status of printer,n stands for printer status: N=1:transmit printer status N=2:transmit off-line status N=3:transmit error status N=4:transmit paper sensor status
Range	$1 \leq n \leq 4$
Default	None
Support	All
Notes	<ul style="list-style-type: none"> •Printer return to the relative status immediately after receiving the command • this command try not to put in command list between 2 or more bite . <p>Though printer being forbid by ESC=,this command still effective.</p>

Printer transmit current situation ,each situation show by 1 bit data.

It is not sure host computer will receive printer transmit situation.

Printer executed immediately after received the command.

The command only effective for serial printer.Printer start to work immediately after receiving this command at any situation.

n=1: printer status

Bit	0 / 1	Hexadecimal	decimalis m	Function
0	0	00	0	Fixed to be 0
1	1	02	2	Fixed to be 1
2	0	00	0	Two drawers kick(no drawer, fixed to be 0)
	1	04	4	Turn off two cashbox
3	0	00	0	On-line
	1	08	8	Off-line
4	1	10	16	Fixed to be 1
5 ,		--	--	undefined

6				
7	0	00	00	The paper has been torn a way
	1	80	96	The paper hasn' t been torn away

n=2: transit off-line status

bit	0	Hexadecimal	decimalis	Function
e	/	mal	m	
	1			
0	0	00	0	Fixed to be 0
1	1	02	2	Fixed to be 1
2	0	00	0	Turn off upper cover
	1	04	4	Open upper cover
3	0	00	0	Not press feed key
	1	08	8	press feed key
4	1	10	16	Fixed to be 1
5	0	00	0	Paper adequate
	1	20	32	Paper shortage
6	0	00	00	No error
	1	40	64	Error

7	0	00	0	Fixed to be 0
n=3: transmit error status				
bit	0	Hexadecim	decimalis	Function
e	/	al	m	
	1			
0	0	00	0	Fixed to be 0
1	1	02	2	Fixed to be 1
2		--	--	Undefined
3	0	00	0	No cutter error
	1	08	8	Cutter error
4	1	10	16	Fixed to be 1
5	0	00	0	No unrecoverable error
	1	20	32	Unrecoverable error
6	0	00	00	Printer head temp and voltage are normal
	1	40	64	Printer head temp. and voltage are exceeded
7	0	00	0	Fixed to be 0
Unrecoverable error: abnormal input voltage				
Automatic recovery error: refers to the printing head overheat				

ting error. When the printing head overheating error occurs, wait for a period of time. When the printing head temperature drops, the error will be automatically recovered.

n=4: paper sensor status

bit	0	Hexadecimal	decimal	Function
e	/	al	sm	
	1			
0	0	00	0	Fixed to be 0
1	1	02	2	Fixed to be 1
2, 3	0	00	0	Paper
	1	0C	12	Paper near-end
4	1	10	16	Fixed to be 1
5, 6	0	00	0	Paper
	1	60	96	Paper end
7	0	00	0	Fixed to be 0

Example

10 04 01
10 04 02
10 04 03
10 04 04

⑦ Printing QR code

Mode type of QR code

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Name	Mode type of QR code
Code	ASCII : GS (k pL pH cn fn n Decimal : 29 40 107 pL pH cn fn n Hexadecimal : 1D 28 6b pL pH cn fn n
Function	Setting mode type of two-dimension bar code to [n dot × n dot].
Parameter range	pL=3, pH=0 cn=49 fn=67 $0 \leq n \leq 16$
Default	n=3
Notes	Setting mode type of QR code to [n dot × n dot].
Example	None
Name	Mode type of QR code

Setting error correction level of QR code

Name	Setting error correction level of QR code
Code	ASCII : GS (k pL pH cn fn n DEC : 29 40 107 pL pH cn fn n HEX : 1D 28 6b pL pH cn fn n
Function	Setting error correction level of QR code
Parameter	pL=3, pH=0

range	cn=49 fn=69 $48 \leq n \leq 51$															
Default	n=48															
Notes	<p>Setting error correction level of QR code</p> <table border="1"> <thead> <tr> <th>n</th> <th>Function</th> <th>Approximate Amount of correction</th> </tr> </thead> <tbody> <tr> <td>4 8</td> <td>Error correction level (L)</td> <td>7%</td> </tr> <tr> <td>4 9</td> <td>Error correction level (M)</td> <td>15%</td> </tr> <tr> <td>5 0</td> <td>Error correction level (Q)</td> <td>25%</td> </tr> <tr> <td>5 1</td> <td>Error correction level (H)</td> <td>30%</td> </tr> </tbody> </table>	n	Function	Approximate Amount of correction	4 8	Error correction level (L)	7%	4 9	Error correction level (M)	15%	5 0	Error correction level (Q)	25%	5 1	Error correction level (H)	30%
n	Function	Approximate Amount of correction														
4 8	Error correction level (L)	7%														
4 9	Error correction level (M)	15%														
5 0	Error correction level (Q)	25%														
5 1	Error correction level (H)	30%														
Example	None															
Name	Setting error correction level of QR code															

Store QR code data to QR code data buffer

Name	Store QR code data to QR code data buffer
Code	<p>ASCII : GS (k pL pH cn fn m d1...dk</p> <p>DEC : 29 40 107 pL pH cn fn m d1...dk</p> <p>HEX : 1D 28 6b pL pH cn fn m d1...dk</p>
Function	Store QR code data to QR code data buffer

Parameter range	$4 \leq (pL + pH \times 256) \leq 7092$ ($0 \leq pL \leq 255, 0 \leq pH \leq 28$) cn=49 fn=80 m=48 $0 \leq d \leq 255$ $k = (pL + pH \times 256) - 3$
Default	No
Notes	Store QR code data (d1...dk) to data buffer. ((pL + pH×256) - 3) bytes is processed as a graphic data after the m (d1... dk).
Example	None
Name	Store QR code data to QR code data buffer

Printing QR code

Name	Printing QR code
Code	ASCII : GS (k pL pH cn fn m DEC : 29 40 107 pL pH cn fn m HEX : 1D 28 6b pL pH cn fn m
Function	Printing QR code
Parameter range	pL=3, pH=0 cn=49 fn=81

	m=48
Default	None
Notes	<p>Printing QR code.</p> <p>Users must consider QR code graph space. (The space of up and down, left and right of QR code graph is specified in the specification.)</p>
Example	<pre>1b 40 1d 28 6b 03 00 31 43 03 1d 28 6b 03 00 31 45 30 1d 28 6b 06 00 31 50 30 41 42 43 1b 61 01 1d 28 6b 03 00 31 52 30 1d 28 6b 03 00 31 51 30</pre>
Name	Printing QR code

Setting QR code graph information

Name	Setting QR code graph information
Code	<pre>ASCII : GS (k pL pH cn fn m DEC : 29 40 107 pL pH cn fn m HEX : 1D 28 6b pL pH cn fn m</pre>
Function	<p>Setting QR code graph information</p> <p>The detailed graph information is as follows:</p>

Transmit data	Hexadeci mal	Decimal	Data type
Header	37H	55	1byte
Flag	36H	54	1byte
Width	30H-39H	48-57	1-5byte
Separator	1FH	31	1byte
Height	30H-39H	48-57	1-5byte
Separator	1FH	31	1byte
Fixed Value	31H	49	1byte
Separator	1FH	31	1byte
Other Inform ation	30H or 31 H	48 or 4 9	1byte
NUL	00H	0	1byte

L a
n d
H
d a t
a t r
a n s
m i t
g r

aph: use dot for unit.
Other information data transmit:
"Hexadecimal=30H/Decimal=48" : Data is not printed.
"Hexadecimal=31H/Decimal=49" : Data is not printed.

Parameter range	pL=3, pH=0 cn=49 fn=82 m=48
--------------------	--------------------------------------

Default	None
Notes	This command do not print two-dimension bar code graph. Users must consider two-dimension bar code graph space.
Example	None
Name	Setting QR code graph information

⑧Printing double QR code

Name	Printing double QR code
Code	<p>ASCII : US Q m n p1H p1L l1H l1L ecc1 v1 d1...dn p2H p2L l2H l2L ecc2 v2 dk...dm</p> <p>DEC : 27 81 m n p1H p1L l1H l1L ecc1 v1 d1...dn p2H p2L l2H l2L ecc2 v2 dk...dm</p> <p>HEX : 1F 51 m n p1H p1L l1H l1L ecc1 v1 d1...dn p2H p2L l2H l2L ecc2 v2 dk...dm</p>
Function	Printing double QR code
Range	<p>QR code numbers : 0<m>3</p> <p>QR code size : n(1~8)</p> <p>P1H,p1L specify the location of QR1 : (p1H*256+p1L)</p> <p>L1H,l1L specify the data length of QR1 : (l1H*256+l1L)</p> <p>Ecc1 specify error correction level about QR1 : (0:7%, 1:15%, 2:25%,3:30%)</p> <p>V1 specify QR1 version of the symbol.(1~40, 0:auto size)</p>

	<p>D1...d2 as the data of QR1 ;</p> <p>P2H,p2L specify the location of QR2 : (p2H*256+p2L)</p> <p>L2H,l2L specify the data length of QR2 : (l2H*256+l2L)</p> <p>Ecc2 specify error correction level about QR2 : (0:7%, 1:15%, 2:25%,3:30%)</p> <p>V2 specify QR2 version of the symbol.(1~40, 0:auto size)</p> <p>Dk...dm as the data of QR2</p>
Default	None
Notes	<p>If module size is bigger than printing width, the QR data will be treated as normal data</p>
Example	<p>To Print string "0123456789" in QR Code at position 32 with ecc 1 and Print string "987654321" in QR Code at position 192 with ecc 2, and module size 3, you should send command as follow.</p> <pre>1f 51 02 03 00 20 00 0a 01 06 30 31 32 33 34 35 36 37 38 39 00 c0 00 0a 02 00 39 38 37 36 35 34 33 32 31 30</pre>

⑨Other commands

Printer reset

Name	Printer reset
------	---------------

Code	ASCII : ESC @ Decimal : 27 64 Hex : 1B 40
Function	The ESC @ command initializes the printer as following : This command prints the data contained in the print buffer, and initializes various setup items. Restore default values for each parameter
Range	None
Default value	None
Notes	None
Example	None

Print self-test page

Name	Print self-test page
Code	ASCII : DC2 T Decimal : 18 84 Hex : 12 54
Function	Printing a self-test page which including firmware version, interface, code page and other some information
Range	None
Default value	None

ue	
Notes	None
Example	1B 40 12 54

paper cut

Name	paper cut									
Code	<p>①</p> <p>ASCII : GS V m</p> <p>Decimal : 29 86 m</p> <p>Hex : 1D 56 m</p> <p>②</p> <p>ASCII : GS V m n</p> <p>Decimal : 29 86 m n</p> <p>Hex : 1D 56 m n</p>									
Function	<p>This command executes paper cutting</p> <p>The relationship between parameter m and the cut mode is as follows:</p> <table border="1"> <thead> <tr> <th>M</th> <th>Mode</th> </tr> </thead> <tbody> <tr> <td>0, 48</td> <td>Full cut</td> </tr> <tr> <td>1, 49</td> <td>Partial cut</td> </tr> <tr> <td>65,66</td> <td>Feed paper and cut</td> </tr> </tbody> </table>		M	Mode	0, 48	Full cut	1, 49	Partial cut	65,66	Feed paper and cut
M	Mode									
0, 48	Full cut									
1, 49	Partial cut									
65,66	Feed paper and cut									
Range	① m = 0 , 48 , 1 , 49									

	② $m = 66, 0 \leq n \leq 255$
Default value	None
Notes	<p>This command is valid only at the beginning of the line</p> <ul style="list-style-type: none"> • $m = 0, 48, 1, 49$, Printer cut paper directly. • $m = 65, 66$, Feeds paper to [The distance between the print position and the cutter + $n \times (\text{vertical motion unit})$] and cuts the paper • Moving units horizontally and vertically are set by the GS p command • The feed volume is calculated by moving units vertically.
Example	<pre>1B 40 30 30 30 0D 0A 1D 56 00 30 30 30 0D 0A 1D 56 01 30 30 30 0D 0A 1D 56 42 00</pre>

Full cut

Name	Full cut
Code	ASCII : ESC i

	Decimal : 27 105 Hex : 1B 69
Function	Full cut mode
Range	None
Default value	None
Notes	None
Example	1B 40 30 30 30 0D 0A 1B 69

Partial cut

Name	Partial cut
Code	ASCII : ESC m Decimal : 27 109 Hex : 1B 6D
Function	Partial cut mode
Range	None
Default value	None
Notes	None
Example	1B 40

	30 30 30 0D 0A
	1B 6D

Appendix A code page schedule

1.Code page

Page0 PC437

Code page 437																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	ì	Ä	Å
<u>9</u>	É	æ	Æ	ô	ö	ò	û	ù	ÿ	Ö	Ü	ø	£	¥	Ð	ƒ
<u>A</u>	á	í	ó	ú	ñ	Ñ	ª	º	¿	¬	½	¼	¡	«	»	
<u>B</u>	▒	▒	▒	⌈	⌊	⌋	⌌	⌍	⌎	⌏	⌐	⌑	⌒	⌓	⌔	
<u>C</u>	⌕	⌖	⌗	⌘	⌙	⌚	⌛	⌜	⌝	⌞	⌟	⌠	⌡	⌢	⌣	
<u>D</u>	⌤	⌥	⌦	⌧	⌨	〈	〉	⌫	⌬	⌭	■	■	■	■	■	
<u>E</u>	α	β	Γ	π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	∩
<u>F</u>	≡	±	≧	≦	∫	∏	÷	≈	°	·	·	√	n	²	■	—




Page1 Katakana

—	—	■	■	■	■	■	■	■	■	■	■	■	■	■	+
⊥	⊥	⊥	⊥	□	—			┌	┐	└	┘	┌	┐	└	┘
┌	。	┌	└	、	・	ヲ	ア	イ	ウ	エ	オ	ヤ	ユ	ヨ	ツ
—	ア	イ	ウ	エ	オ	カ	キ	ク	ケ	コ	サ	シ	ス	セ	ソ
タ	チ	ツ	テ	ト	ナ	ニ	ヌ	ネ	ノ	ハ	ヒ	フ	ヘ	ホ	マ
ミ	ム	メ	モ	ヤ	ユ	ヨ	ラ	リ	ル	レ	ロ	ワ	ヅ	〃	。
＝	ト	キ	キ	▲	▲	▼	▼	♠	♥	♦	♣	●	○	/	\
X	円	年	月	日	時	分	秒	〒	市	区	町	村	人	☒	

	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	—	—	—	—	—	—	—	—			■	■	■	■	■	±
<u>9</u>	⊥	⊥	⊥	上	?	—		?	┌	┐	└	┘	┌	┐	└	┘
<u>A</u>	—	。	┌	└	、	・	ヲ	ア	イ	ウ	エ	オ	ヤ	ユ	ヨ	ツ
<u>B</u>	＝	ア	イ	ウ	エ	オ	カ	キ	ク	ケ	コ	サ	シ	ス	セ	ソ

<u>C</u>	夕	子	ツ	テ	ト	ナ	ニ	ヌ	ネ	ノ	ハ	ヒ	フ	ヘ	ホ	マ
<u>D</u>	ミ	ム	メ	モ	ヤ	ユ	ヨ	ウ	リ	ル	レ	ロ	ワ	ン	ゝ	゜
<u>E</u>	=	≠			▲	△	▼	▽	♠	♥	♦	♣				
<u>F</u>	×	円	年	月	日	時	分	秒	丁	市	区	町	村	人	⋯	-

Page2 PC850[Multilingual]

Code page 850																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	ì	Ä	Å
<u>9</u>	É	æ	Æ	ô	ö	ò	û	ù	ÿ	Ö	Ü	ø	£	Ø	×	f
<u>A</u>	á	í	ó	ú	ñ	Ñ	ª	º	¿	®	¬	½	¼	¡	«	»
<u>B</u>				⊥	⊥	Á	Â	À	©	⊥	⊥	⊥	⊥	∅	¥	⊥
<u>C</u>	⊥	⊥	⊥	⊥	⊥	⊥	ã	Ã	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥
<u>D</u>	ǒ	Ð	Ê	Ë	È	¡	í	î	ï	⊥	⊥	■	■	¡	ì	■
<u>E</u>	Ó	Ð	Ô	Ò	õ	Õ	µ	þ	Þ	Ú	Û	Ù	Ý	Ý	—	’
<u>F</u>	—	±	—	¾	¶	§	÷	—	°	…	·	1	3	2	■	—

Page3 PC860[Portuguese]

Code page 860																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	Ç	ü	é	â	ã	à	Á	ç	ê	Ê	è	í	Ô	ì	Ã	Â
<u>9</u>	É	À	È	ô	õ	ò	Ú	ù	Ì	Õ	Ü	ø	£	Ù	Þ	Ó
<u>A</u>	á	í	ó	ú	ñ	Ñ	ª	º	¿	Ò	¬	½	¼	¡	«	»
<u>B</u>																
<u>C</u>																
<u>D</u>																
<u>E</u>	α	β	Γ	π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	∩
<u>F</u>	≡	±	≥	≤	∫	∫	÷	≈	°	•	•	√	n	²		

Page4 PC863[Canadian-French]

Code page 863																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	Ç	ü	é	â	Â	à	¶	ç	ê	ë	è	ï	î		À	§
<u>9</u>	É	È	Ê	ô	Ë	ï	û	ù	⊗	Ô	Ü	ø	£	Ù	Û	f
<u>A</u>			ó	ú			 ³		î			½	¼	¾	«	»
<u>B</u>	▒	▒	▒	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈
<u>C</u>	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈
<u>D</u>	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	⌈	▀	▀	▀	▀	▀
<u>E</u>	α	β	Γ	π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	∩
<u>F</u>	≡	±	≥	≤	∫	∫	÷	≈	°	·	·	√	n	²	▀	▀

Page5 pc865[Nordic]

Code page 865																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	ì	Ä	Å
<u>9</u>	É	æ	Æ	ô	ö	ò	û	ù	ÿ	Ö	Ü	ø	£	Ø	Þ	ƒ
<u>A</u>	á	í	ó	ú	ñ	Ñ	ª	º	¿	¬	½	¼	¡	«	œ	
<u>B</u>																
<u>C</u>	L	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥
<u>D</u>	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	■	■	■	■	■
<u>E</u>	α	β	Γ	π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	∩
<u>F</u>	≡	±	≥	≤	∫	∫	÷	≈	°	·	·	√	n	²	■	—

Page6 pc1251 [Cyrillic]

Code page 1251																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	h	í	ı	ı́	ı̂	…	†	‡	€	%	ь	<	ь	ќ	h	ц
<u>9</u>	h	‘	’	“	”	•	-	-	-	™	ь	>	ь	ќ	h	ц
<u>A</u>	—	ŷ	ŷ	Ј	ѡ	Г	І	§	Ё	©	Є	«	Г	-	®	İ
<u>B</u>	°	±	І	і	Г	Ц	Ч	·	ё	No	є	»	і	Ѕ	ѕ	ї
<u>C</u>	А	Б	В	Г	Д	Е	Ж	З	И	Й	К	Л	М	Н	О	П
<u>D</u>	Р	С	Т	У	Ф	Х	Ц	Ч	Ш	Щ	Ъ	Ы	Ь	Э	Ю	Я
<u>E</u>	а	б	в	г	д	е	ж	з	и	й	к	л	м	н	о	п
<u>F</u>	р	с	т	у	ф	х	ц	ч	ш	щ	ъ	ы	ь	э	ю	я

Page7 pc866 Cyrillic #2

Code page 866																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	А	Б	В	Г	Д	Е	Ж	З	И	Й	К	Л	М	Н	О	П
<u>9</u>	Р	С	Т	У	Ф	Х	Ц	Ч	Ш	Щ	Ъ	Ы	Ь	Э	Ю	
<u>A</u>	а	б	в	г	д	е	ж	з	и	й	к	л	м	н	о	п
<u>B</u>				┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆
<u>C</u>	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆
<u>D</u>	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆
<u>E</u>	р	с	т	у	ф	х	ц	ч	ш	щ	ъ	ы	ь	э	ю	я
<u>F</u>	Ё	ё	Є	є	Ї	ї	Ў	ў	°	·	·	√	No.	⊙	■	

Page8 MIK[Cyrillic /Bulgarian]

Code page MIK																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	А	Б	В	Г	Д	Е	Ж	З	И	Й	К	Л	М	Н	О	П
<u>9</u>	Р	С	Т	У	Ф	Х	Ц	Ч	Ш	Щ	Ъ	Ы	Ь	Э	Ю	Я
<u>A</u>	а	б	в	г	д	е	ж	з	и	й	к	л	м	н	о	п
<u>B</u>	р	с	т	у	ф	х	ц	ч	ш	щ	ъ	ы	ь	э	ю	я
<u>C</u>	⌒	⊥	⊥	⊥	—	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥
<u>D</u>	▤	▥	▦	⊥	⊥	№	§	⊥	⊥	⊥	⊥	■	■	■	■	■
<u>E</u>	α	β	γ	π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	η
<u>F</u>	≡	±	≥	≤	∫	∫	÷	≈	°	·	·	√	n	²	■	—

Page9 CP755

Code page 755																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	А	Б	В	Г	Д	Е	Ж	З	И	Й	К	Л	М	Н	О	П
<u>9</u>	Р	С	Т	У	Ф	Х	Ц	Ч	Ш	Щ	Ъ	Ы	Ь	Э	Ю	Я
<u>A</u>	а	б	в	г	д	е	ж	з	и	й	к	л	м	н	о	п
<u>B</u>	▒	▒	▒	┆	┆	ā	∥	∥	∥	∥	∥	∥	∥	∥	∥	∥
<u>C</u>	┆	┆	┆	┆	┆	ā	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆
<u>D</u>	Š	┆	č	č	┆	┆	ġ	ī	ī	┆	┆	■	■	ū	ū	■
<u>E</u>	р	с	т	у	ф	х	ц	ч	ш	щ	ъ	ы	ь	э	ю	я
<u>F</u>	Ē	ē	Ġ	К	К	┆	┆	Ž	Ž	·	·	√	N	Š	■	┆

Page10 Iran

Code page Iran																
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<u>8</u>	°	ا	ب	ب	د	ه	و	ز	ح	ط	ع	=	? _F	آ	ئ	ء
<u>9</u>	ا	ا	ب	ب	پ	پ	ت	ت	ث	ث	ج	ج*	چ _{C*}	چ	ح	ح
<u>A</u>	خ	خ	د	ذ	ر	ز	ژ	س	س	ش	ش	ص	ط	ف	ظ	ط
<u>B</u>				ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا
<u>C</u>	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا
<u>D</u>	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	■	■	■	■	■
<u>E</u>	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا
<u>F</u>	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا	ا

Page15 CP862 [Hebrew]

Code page 862																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	א	ב	ג	ד	ה	ו	ז	ח	ט	י	כ	ל	מ	נ	ס	ש
<u>9</u>	ך	ץ	ף	ץ	ג	פ	צ	ק	ר	ש	ת	ø	£	¥	₪	₹
<u>A</u>	á	í	ó	ú	ñ	Ñ	ä	ö	¿	Γ	γ	½	¼	ı	«	»
<u>B</u>	▒	▒	▒	⌈	⌊	⌋	⌌	⌍	⌎	⌏	⌐	⌑	⌒	⌓	⌔	⌕
<u>C</u>	⌖	⌗	⌘	⌙	⌚	⌛	⌜	⌝	⌞	⌟	⌠	⌡	⌢	⌣	⌤	⌥
<u>D</u>	⌦	⌧	⌨	〈	〉	⌫	⌬	⌭	⌮	⌯	⌰	■	■	■	■	■
<u>E</u>	α	β	Γ	Π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	η
<u>F</u>	≡	±	≥	≤	∫	∫	÷	≈	°	·	·	√	n	²	■	—




Page16 PC1252 Latin 1

Code page 1252																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
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<u>C</u>	À	Á	Â	Ã	Ä	Å	Æ	Ç	È	É	Ê	Ë	Ì	Í	Î	Ï
<u>D</u>	Ð	Ñ	Ò	Ó	Ô	Õ	Ö	×	Ø	Ù	Ú	Û	Ü	Ý	Þ	ß
<u>E</u>	à	á	â	ã	ä	å	æ	ç	è	é	ê	ë	ì	í	î	ï
<u>F</u>	ð	ñ	ò	ó	ô	õ	ö	÷	ø	ù	ú	û	ü	ý	þ	ÿ

Page17 WCP1253 [Greek]

Code page 1253																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
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<u>9</u>	—	‘	’	“	”	•	—	—	—	™	—	>	—	—	—	—
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<u>B</u>	°	±	²	³	´	µ	¶	·	È	É	Ê	»	Ë	½	Υ	Ω
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<u>D</u>	Π	P	—	Σ	T	Υ	Φ	Χ	Ψ	Ω	İ	ÿ	ά	έ	ή	ί
<u>E</u>	Û	α	β	γ	δ	ε	ζ	η	θ	ι	κ	λ	μ	ν	ξ	ο
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Page18 PC852

Code page 852																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	Ç	ü	é	â	ä	û	ć	ç	ł	ë	ő	ó	î	ž	ä	ć
<u>9</u>	É	Ł	Í	ô	ö	Ĺ	ı	Ś	ś	Ö	Ü	ř	ř	ł	×	Č
<u>A</u>	á	í	ó	ú	À	à	Ž	ž	ƒ	e	_	ž	Č	ş	«	»
<u>B</u>				⊥	⊥	Á	Â	Ě	Ş	⊥	⊥	⊥	⊥	Ž	ž	⊥
<u>C</u>	⊥	⊥	⊥	⊥	⊥	⊥	Ǻ	ǻ	⊥	⊥	⊥	⊥	⊥	⊥	⊥	⊥
<u>D</u>	đ	Đ	Ď	Ě	d'	Ň	í	î	ě	⊥	⊥	■	■	Ť	Ů	■
<u>E</u>	Ó	ß	Ô	Ń	ń	ň	Š	š	Ř	Ú	ř	Ů	ý	Ý	ł	'
<u>F</u>	-	"	←	∨	˘	§	÷	˘	°	¨	˙	ű	Ř	ř	■	-

Page19 PC858 (Multilingual Latin I +Euro)

Code page 858																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	ì	Ä	Å
<u>9</u>	É	æ	Æ	ô	ö	ò	û	ù	ÿ	Ö	Ü	ø	£	Ø	×	f
<u>A</u>	á	í	ó	ú	ñ	Ñ	ª	º	¿	®	¬	½	¼	¡	«	»
<u>B</u>	☐	☐	☐	┌	┐	Á	Â	À	©	┌	┐	┌	┐	ø	¥	┐
<u>C</u>	┌	┐	┌	┐	┌	┐	ã	Ã	┌	┐	┌	┐	┌	┐	┌	┐
<u>D</u>	ð	Ð	Ê	Ë	È	€	Í	Î	Ï	┌	┐	■	■	┌	┐	■
<u>E</u>	Ó	Ḃ	Ô	Ò	Õ	Ů	Ḅ	Ḑ	Ú	Û	Ù	Ý	Ý	—	'	—
<u>F</u>	-	+	=	¾	¶	§	÷	˘	°	¨	.	1	3	2	■	—


Page20 Iran II

Code page Iran II																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
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<u>A</u>	خ	خ	د	ذ	ر	ز	ژ	س	س	ش	ش	ص	ط	ض	ظ	ط
<u>B</u>																
<u>C</u>																
<u>D</u>											■	■	■	■	■	■
<u>E</u>	ظ	ع	ع	ع	ع	غ	غ	غ	غ	ف	ف	ق	ق	ک	ک	گ
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Page21 Latvian

Code page Latvian																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	<u>A</u>	<u>B</u>	<u>V</u>	<u>Г</u>	<u>Д</u>	<u>Е</u>	<u>Ж</u>	<u>З</u>	<u>И</u>	<u>Й</u>	<u>К</u>	<u>Л</u>	<u>М</u>	<u>Н</u>	<u>О</u>	<u>П</u>
<u>9</u>	<u>Р</u>	<u>С</u>	<u>Т</u>	<u>У</u>	<u>Ф</u>	<u>Х</u>	<u>Ц</u>	<u>Ч</u>	<u>Ш</u>	<u>Щ</u>	<u>Ъ</u>	<u>Ы</u>	<u>Ь</u>	<u>Э</u>	<u>Ю</u>	<u>Я</u>
<u>A</u>	<u>a</u>	<u>b</u>	<u>v</u>	<u>г</u>	<u>д</u>	<u>e</u>	<u>ж</u>	<u>з</u>	<u>и</u>	<u>й</u>	<u>к</u>	<u>л</u>	<u>м</u>	<u>н</u>	<u>о</u>	<u>п</u>
<u>B</u>	-	-	-	-	-	<u>A</u>	-	<u>n</u>	-	-	-	-	-	<u>Ō</u>	-	-
<u>C</u>	-	-	-	-	-	-	<u>ā</u>	-	-	-	-	-	-	-	-	-
<u>D</u>	<u>Š</u>	-	<u>č</u>	<u>Ķ</u>	<u>ī</u>	<u>ī</u>	-	-	-	-	-	-	-	<u>ū</u>	<u>Ū</u>	-
<u>E</u>	<u>р</u>	<u>с</u>	<u>т</u>	<u>у</u>	<u>ф</u>	<u>х</u>	<u>ц</u>	<u>ч</u>	<u>ш</u>	<u>щ</u>	<u>ъ</u>	<u>ы</u>	<u>ь</u>	<u>э</u>	<u>ю</u>	<u>я</u>
<u>F</u>	<u>Ē</u>	<u>ē</u>	<u>Ģ</u>	<u>К</u>	<u>К</u>	<u>Ļ</u>	<u>ļ</u>	<u>Ž</u>	<u>ž</u>	<u>Ō</u>	-	-	<u>N</u>	<u>Š</u>	-	-

Page22 CP864 [Arabic]

Code page 864																
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<u>9</u>	β	∞	φ	±	½	¼	≈	«	»	لأ	لأ	—	—	لا	لا	—
<u>A</u>	—	—	آ	£	α	أ	—	—	ل	ب	ت	ث	ء	ج	ح	خ
<u>B</u>	·	١	٢	٣	٤	٥	٦	٧	٨	٩	ف	ء	س	ش	ص	؟
<u>C</u>	ϕ	ء	آ	أ	ؤ	ع	ئا	ا	ب	ة	ت	ث	ج	ح	خ	د
<u>D</u>	ذ	ر	ز	س	ش	ص	ظ	ظ	ظ	ع	غ	ا	ا	ا	×	ع
<u>E</u>	—	ف	ق	ك	ل	م	ن	ه	و	ي	ي	ض	ع	غ	غ	م
<u>F</u>	٣	س	ن	ه	ه	ي	ي	غ	ق	لأ	لأ	ل	ك	ي	■	—

Page23 ISO-8859-1 [West Europe]

Code page 8859-1																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
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<u>9</u>	-	-	-	-	-	V	VI	-	-	-	Š	>	œ	-	-	ÿ
<u>A</u>	-	ı	ø	£	¤	¥	ı	§	¨	©	ª	«	¬	=	®	-
<u>B</u>	°	±	²	³	”	µ	¶	·	¸	¹	º	»	¼	½	¾	¿
<u>C</u>	À	Á	Â	Ã	Ä	Å	Æ	Ç	È	É	Ê	Ë	Ì	Í	Î	Ï
<u>D</u>	Ð	Ñ	Ò	Ó	Ô	Õ	Ö	×	Ø	Ù	Ú	Û	Ü	Ý	Þ	ß
<u>E</u>	à	á	â	ã	ä	å	æ	ç	è	é	ê	ë	ì	í	î	ï
<u>F</u>	ð	ñ	ò	ó	ô	õ	ö	÷	ø	ù	ú	û	ü	ý	þ	ÿ

Page24 CP737 [Greek]

Code page 737																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	A	B	Γ	Δ	E	Z	H	Θ	I	K	Λ	M	N	Ξ	Ο	Π
<u>9</u>	P	Σ	T	Υ	Φ	X	Ψ	Ω	α	β	γ	δ	ε	ζ	η	θ
<u>A</u>	ι	κ	λ	μ	ν	ξ	ο	π	ρ	σ	ς	τ	υ	φ	χ	ψ
<u>B</u>	▒	▒	▒	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆
<u>C</u>	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆
<u>D</u>	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	┆	▀	▀	▀	▀	▀
<u>E</u>	ω	ά	έ	ή	ϊ	ί	ό	ύ	ϋ	ώ	À	É	Η	Ι	Ο	Υ
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Page25 WCP1257 [Baltic]

Code page 1257																
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<u>8</u>	€	—	₂	—	₂₂	…	†	‡	—	‰	—	<	—	..	∨	—
<u>9</u>	—	‘	’	“	”	•	—	—	—	™	—	>	—	—	˘	—
<u>A</u>	—	—	¢	£	¤	—	¦	§	∅	©	®	«	¬	—	®	Æ
<u>B</u>	°	±	²	³	´	µ	¶	·	∅	¹	ℓ	»	¼	½	¾	æ
<u>C</u>	À	Ā	Ā	Ć	Ä	Å	Ē	Ē	Č	É	Ž	È	Ğ	Ķ	Ī	Ļ
<u>D</u>	Š	Ń	Ņ	Ó	Ō	Õ	Ö	×	Ū	Ł	Ś	Ū	Ü	Ž	Ž	ß
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Page26 Thai

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ก	ข	ช	ค	ด	ต	ถ	ท	ด	น	บ	ป	ผ	ฝ	พ	ฟ
ภ	ท	ฒ	ณ	ด	ต	ถ	ท	ด	น	บ	ป	ผ	ฝ	พ	ฟ
ภ	ม	ย	ร	ฤ	ล	ภ	ว	ศ	ษ	ส	ห	ฬ	อ	ฮ	ฯ
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9	?	?														๕
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B	ภ	ท	ฒ	ณ	ด	ต	ถ	ท	ด	น	บ	ป	ผ	ฝ	พ	ฟ
C	ภ	ม	ย	ร	ฤ	ล	ภ	ว	ศ	ษ	ส	ห	ฬ	อ	ฮ	ฯ
D	๕	๖	๗	๘	๙	๐	๑	๒	๓	๔	๕					๐
E	๐	๑	๒	๓	๔	๕	๖	๗	๘	๙	๐	๑	๒	๓	๔	๕
F	๐	๑	๒	๓	๔	๕	๖	๗	๘	๙	๐					?

Page27 CP720[Arabic]

Code page 720																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	—	—	é	â	—	à	—	ç	ê	ë	è	ï	î	—	—	—
<u>9</u>	—	س	°	ô	α	—	û	ù	ء	آ	أ	ؤ	£	ا	ئ	ا
<u>A</u>	ب	ة	ت	ث	ج	ح	خ	د	ذ	ر	ز	س	ش	ص	«	»
<u>B</u>																
<u>C</u>																
<u>D</u>											■	■	■	■	■	■
<u>E</u>	ض	ط	ظ	ع	غ	ف	ق	ك	ل	م	ن	ه	و	ي	ي	ي
<u>F</u>	≡	°	°	°	°	°	°	≈	°	°	°	√	n	2	■	—

Code page 855																
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<u>8</u>	ĥ	Ħ	í	Í	ë	Ě	ě	Ě	š	Š	ì	Ì	ï	Ï	ĵ	Ĵ
<u>9</u>	љ	Љ	њ	Њ	ћ	Ћ	ќ	Ќ	ђ	Ђ	џ	Џ	ю	Ю	ь	Ь
<u>A</u>	а	А	б	Б	ц	Ц	д	Д	е	Е	ф	Ф	г	Г	«	»
<u>B</u>	▒	▒	▒	┆	┆	х	Х	и	И	џ	Џ	џ	Џ	й	Й	┆
<u>C</u>	┆	┆	┆	┆	┆	┆	к	К	┆	┆	┆	┆	┆	┆	┆	┆
<u>D</u>	л	Л	м	М	н	Н	о	О	п	┆	┆	■	■	П	я	■
<u>E</u>	Я	Р	р	с	С	т	Т	у	У	ж	Ж	в	В	ь	Ь	No
<u>F</u>	┆	ы	Ы	з	З	ш	Ш	э	Э	щ	Щ	ч	Ч	§	■	┆




Page29 PC857[Turkish]

Code page 857																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	ı	Ä	Å
<u>9</u>	É	æ	Æ	ô	ö	ò	û	ù	ì	ö	ü	ø	£	Ø	Ş	ş
<u>A</u>	á	í	ó	ú	ñ	Ñ	Ğ	ğ	ı	®	□	½	¼	ı	«	»
<u>B</u>	■	■	■	┌	┐	Á	Â	À	©	┌	┐	┌	┐	€	¥	┐
<u>C</u>	┌	┐	┌	┐	┌	┐	ã	Ã	┌	┐	┌	┐	┌	┐	┌	┐
<u>D</u>	°	ª	Ê	Ë	È	—	í	î	ï	┌	┐	■	■	ı	ì	■
<u>E</u>	Ó	ß	Ô	Ò	õ	Õ	µ	—	×	Ú	Û	Ù	ı	ÿ	—	´
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Page30 WCP1250[Central Eurpoe]

Code page-1250																
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<u>8</u>	€	-	₂	-	„	…	†	‡	-	‰	Š	<	Ś	Ÿ	Ž	Ž
<u>9</u>	-	‘	’	“	”	•	-	-	-	™	š	>	ś	ÿ	ž	ž
<u>A</u>	-	˘	˙	ł	ǫ	À	¡	§	¨	©	Ş	«	¬	-	®	Ž
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<u>C</u>	Ř	Á	Â	Ǻ	Ä	Í	Ć	Ç	Č	É	Ę	Ë	Ě	Í	Î	Ď
<u>D</u>	Đ	Ń	Ň	Ó	Ô	Õ	Ö	×	Ř	Ú	Ú	Ů	Ü	Ý	Ï	ß
<u>E</u>	ř	á	â	ǻ	ä	í	ć	ç	č	é	ę	ë	ě	í	î	ď
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Page31 CP775

Code page 775																
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<u>8</u>	Ć	ü	é	ā	ä	ǵ	å	ć	ł	ē	Ŕ	ŕ	ī	ž	Ä	Å
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<u>A</u>	Ā	Ī	ó	Ž	ž	ž	”	ı	©	®	¬	½	¼	Ł	«	»
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<u>D</u>	ǻ	č	Ɛ	é	ı	š	ı	ū	ž	ı	ı	■	■	■	■	■
<u>E</u>	Ó	ß	ō	ń	õ	õ	μ	ń	Ɔ	Ɔ	Ɔ	Ɔ	Ɔ	Ɔ	Ɔ	'
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Page32 WCP1254[Turkish]

Code page-1254																
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<u>8</u>	€	–	₂	ƒ	„	…	†	‡	^	‰	Š	<	Œ	–	–	–
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<u>D</u>	Ğ	Ñ	Ò	Ó	Ô	Õ	Ö	×	Ø	Ù	Ú	Û	Ü	İ	Ş	ß
<u>E</u>	à	á	â	ã	ä	å	æ	ç	è	é	ê	ë	ì	í	î	ï
<u>F</u>	ğ	ñ	ò	ó	ô	õ	ö	÷	ø	ù	ú	û	ü	ı	ş	ÿ

Page33 WCP1255[Hebrew]

Code page-1255																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
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<u>D</u>		◊	◊	:				'	”	—	—	—	—	—	—	—
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Page34 WCP1256[Arabic]

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9	گی	‘	’	“	”	•	—	—	ک	™	ط	>	œ	—	—	ل	
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C	ه	ء	آ	أ	ؤ	إ	ئ	ا	ب	ة	ت	ث	ج	ح	خ	د	
D	ذ	ر	ز	س	ش	ص	ض	×	ط	ظ	ع	غ	—	ف	ق	ك	
E	à	ا	â	â	ن	ه	و	ç	è	é	ê	ë	ی	ی	î	ï	
F	َ	ُ	ِ	ِ	ِ	ُ	ِ	ِ	ِ	ُ	ِ	ِ	ِ	ِ	ِ	ِ	ِ

Page35 WCP1258[Vietnam]

Code page-1258																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	€	—	ı	ƒ	„	…	†	‡	^	‰	—	<	œ	—	—	—
<u>9</u>	—	‘	’	“	”	•	-	-	~	™	—	>	œ	—	—	ÿ
<u>A</u>	—	ı	ø	£	¤	¥	ı	§	¨	©	ª	«	¬	-	®	-
<u>B</u>	°	±	²	³	´	µ	¶	·	¸	¹	º	»	¼	½	¾	¿
<u>C</u>	À	Á	Â	Ã	Ä	Å	Æ	Ç	È	É	Ê	Ë	¸	Í	Î	Ï
<u>D</u>	Ð	Ñ	¸	Ó	Ô	Õ	Ö	×	Ø	Ù	Ú	Û	Ü	Ý	~	ß
<u>E</u>	à	á	â	ã	ä	å	æ	ç	è	é	ê	ë	¸	í	î	ï
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Page36 ISO-8859-2[Latin 2]

Code page-8859-2																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>9</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>A</u>	-	À	Á	Â	Ã	Ä	Å	Ā	Ă	Ą	Ć	Č	Ď	Ž	ž	Ž
<u>B</u>	°	à	á	â	ã	ä	å	ā	ă	ą	ć	č	ď	ž	ž	ž
<u>C</u>	Ř	Á	Â	Ă	Ä	Å	Ā	Ă	Ą	Ć	Č	Ď	Ž	ž	Ž	Ž
<u>D</u>	Đ	Ń	Ň	Ó	Ô	Õ	Ö	×	Ř	Ů	Ú	Ů	Ü	Ý	İ	ß
<u>E</u>	í	á	â	ă	ä	å	ā	ă	ą	ć	č	ď	ž	ž	ž	ž
<u>F</u>	đ	ń	ň	ó	ô	õ	ö	÷	ř	ů	ú	ů	ü	ý	ı	·

Page37 ISO-8859-3[Latin 3]

Code page-8859-3																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>9</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>A</u>	-	H	ˇ	£	α	-	Ĥ	§	¨	ı̇	Ş	Ǧ	Ĵ	-	-	Ž
<u>B</u>	°	h	²	³	´	µ	ĥ	·	ı̇	ı̇	Ş	ǧ	ı̇	½	-	Ž
<u>C</u>	À	Á	Â	-	Ä	Ĉ	Ĉ	Ç	È	É	Ê	Ë	Ì	Í	Î	Ï
<u>D</u>	-	Ñ	Ò	Ó	Ô	Ğ	Ö	×	Ĝ	Ù	Ú	Û	Ü	Û	Ŝ	ß
<u>E</u>	à	á	â	-	ä	ĉ	ĉ	ç	è	é	ê	ë	ì	í	î	ï
<u>F</u>	-	ñ	ò	ó	ô	ğ	ö	÷	ĝ	ù	ú	û	ü	Û	ŝ	·

Page38 ISO-8859-4[Baltic]

Code page-8859-4																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>9</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>A</u>	-	<u>Ā</u>	<u>Ķ</u>	<u>Ņ</u>	<u>ā</u>	<u>ī</u>	<u>ļ</u>	<u>š</u>	<u>š</u>	<u>ē</u>	<u>ģ</u>	<u>ķ</u>	<u>ņ</u>	<u>ž</u>	<u>ī</u>	-
<u>B</u>	°	<u>ā</u>	<u>ķ</u>	<u>ņ</u>	<u>ā</u>	<u>ī</u>	<u>ļ</u>	<u>š</u>	<u>š</u>	<u>ē</u>	<u>ģ</u>	<u>ķ</u>	<u>ņ</u>	<u>ž</u>	<u>ī</u>	<u>ņ</u>
<u>C</u>	<u>Ā</u>	<u>Á</u>	<u>Â</u>	<u>Ã</u>	<u>Ä</u>	<u>Å</u>	<u>Æ</u>	<u>Ç</u>	<u>É</u>	<u>Ê</u>	<u>Ë</u>	<u>È</u>	<u>Í</u>	<u>Î</u>	<u>Ï</u>	-
<u>D</u>	<u>Ð</u>	<u>Ñ</u>	<u>Ō</u>	<u>Ķ</u>	<u>Ô</u>	<u>Õ</u>	<u>Ö</u>	<u>×</u>	<u>Ø</u>	<u>Ū</u>	<u>Ú</u>	<u>Û</u>	<u>Ü</u>	<u>Û</u>	<u>Ū</u>	<u>ß</u>
<u>E</u>	<u>ā</u>	<u>á</u>	<u>â</u>	<u>ã</u>	<u>ä</u>	<u>å</u>	<u>æ</u>	<u>ç</u>	<u>é</u>	<u>ê</u>	<u>ë</u>	<u>è</u>	<u>í</u>	<u>î</u>	<u>ï</u>	-
<u>F</u>	<u>đ</u>	<u>ņ</u>	<u>ō</u>	<u>ķ</u>	<u>ô</u>	<u>õ</u>	<u>ö</u>	<u>÷</u>	<u>ø</u>	<u>ų</u>	<u>ú</u>	<u>û</u>	<u>ü</u>	<u>ũ</u>	<u>ū</u>	<u>·</u>

Page39 ISO-8859-5[Cyrillic]

Code page-8859-5																
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<u>8</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>9</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>A</u>	-	Ё	Ђ	Ѓ	Є	Ѕ	І	Ї	Ј	Љ	Њ	Ћ	Ќ	–	Ў	Ц
<u>B</u>	А	Б	В	Г	Д	Е	Ж	З	И	Й	К	Л	М	Н	О	П
<u>C</u>	Р	С	Т	У	Ф	Х	Ц	Ч	Ш	Щ	Ъ	Ы	Ь	Э	Ю	Я
<u>D</u>	а	б	в	г	д	е	ж	з	и	й	к	л	м	н	о	п
<u>E</u>	р	с	т	у	ф	х	ц	ч	ш	щ	ъ	ы	ь	э	ю	я
<u>F</u>	№	ё	ђ	ѓ	є	ѕ	і	ї	ј	љ	њ	ћ	ќ	§	ў	ц

Page40 ISO-8859-6[Arabic]

Code page-8859-6																
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<u>8</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>9</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>A</u>	-	-	-	-	ﺍ	-	-	-	-	-	-	-	ﺀ	-	-	-
<u>B</u>	-	-	-	-	-	-	-	-	-	-	-	ﺀ	-	-	-	ﻉ
<u>C</u>	-	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ
<u>D</u>	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ
<u>E</u>	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ	ﺀ
<u>F</u>	ﺀ	ﺀ	ﺀ	-	-	-	-	-	-	-	-	-	-	-	-	-

Page41 ISO-8859-7[Greek]

Code page-8859-7																
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<u>8</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>9</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
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<u>C</u>	ï	À	B	Γ	Δ	E	Z	H	Θ	I	K	Λ	M	N	Ξ	Ο
<u>D</u>	Π	P		Σ	T	Υ	Φ	X	Ψ	Ω	İ	ÿ	á	é	ñ	í
<u>E</u>	û	α	β	γ	δ	ε	ζ	η	θ	ι	κ	λ	μ	ν	ξ	ο
<u>F</u>	π	ρ	ς	σ	τ	υ	φ	χ	ψ	ω	ί	ü	ó	ú	ώ	-

Page42 ISO-8859-8[Hebrew]

Code page-8859-8																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>9</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>A</u>	-	-	¢	£	¤	¥	¦	§	¨	©	×	«	¬	-	®	-
<u>B</u>	°	±	²	³	´	µ	¶	·	¸	¹	º	»	¼	½	¾	-
<u>C</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>D</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	=
<u>E</u>	À	Á	Â	Ã	Ä	Å	Æ	Ç	È	É	Ê	Ë	Ì	Í	Î	Ï
<u>F</u>	Ð	Ñ	Ò	Ó	Ô	Õ	Ö	×	Ø	Ù	Ú	-	-	-	-	-

Page43 ISO-8859-9[Turkish]

Code page-8859-9																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>9</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>A</u>	-	ı	ç	£	¤	¥	ı	§	¨	©	ª	«	¬	-	®	-
<u>B</u>	°	±	²	³	´	µ	¶	·	¸	¹	º	»	¼	½	¾	¿
<u>C</u>	À	Á	Â	Ã	Ä	Å	Æ	Ç	È	É	Ê	Ë	Ì	Í	Î	Ï
<u>D</u>	Ğ	Ñ	Ò	Ó	Ô	Õ	Ö	×	Ø	Ù	Ú	Û	Ü	İ	Ş	ß
<u>E</u>	à	á	â	ã	ä	å	æ	ç	è	é	ê	ë	ì	í	î	ï
<u>F</u>	ğ	ñ	ò	ó	ô	õ	ö	÷	ø	ù	ú	û	ü	ı	ş	ÿ

Page44 ISO-8859-15 [Latin 3]

Code page-8859-15																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>9</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>A</u>	-	ı	ç	£	€	¥	Š	§	š	©	ª	«	¬	–	®	—
<u>B</u>	°	±	²	³	Ž	µ	¶	·	ž	¹	º	»	œ	æ	ÿ	ı
<u>C</u>	À	Á	Â	Ã	Ä	Å	Æ	Ç	È	É	Ê	Ë	Ì	Í	Î	Ï
<u>D</u>	Ð	Ñ	Ò	Ó	Ô	Õ	Ö	×	Ø	Ù	Ú	Û	Ü	Ý	Þ	ß
<u>E</u>	à	á	â	ã	ä	å	æ	ç	è	é	ê	ë	ì	í	î	ï
<u>F</u>	ö	ñ	ò	ó	ô	õ	ö	÷	ø	ù	ú	û	ü	ý	þ	ÿ

Page45 Thai2

┌	┐	└	┘		—	┌	┐	└	┘	+	■	←	↑	→	↓
โ	ใ	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕
ก	ข	ช	ค	ค	ข	ง	จ	ฉ	ช	ช	ฌ	ฌ	ญ	ฎ	ฏ
ฐ	ฑ	ฒ	ณ	ด	ด	ถ	ท	ธ	น	บ	ป	ผ	ฝ	พ	ฟ
ภ	ม	ย	ร	ร	ล	ภ	ว	ศ	ษ	ส	ห	ฬ	อ	ฮ	ฯ
๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕
๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕
๐	๑	๒	๓	๔	๕	๖	๗	๘	๙	๕	๕	๕	๕	๕	

	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
8	┌	┐	└	┘		—	┌	┐	└	┘	+	■	←	↑	→	↓
9	โ	ใ														๕
A		ก	ข	ช	ค	ค	ข	ง	จ	ฉ	ช	ช	ฌ	ฌ	ญ	ฎ
B	ฐ	ฑ	ฒ	ณ	ด	ด	ถ	ท	ธ	น	บ	ป	ผ	ฝ	พ	ฟ
C	ภ	ม	ย	ร	ร	ล	ภ	ว	ศ	ษ	ส	ห	ฬ	อ	ฮ	ฯ
D	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕					๕
E	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕	๕
F	๐	๑	๒	๓	๔	๕	๖	๗	๘	๙	๕					

Page46 CP856()

Code page 856																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	А	Б	В	Г	Д	Е	Ж	З	И	Й	К	Л	М	Н	О	П
<u>9</u>	Р	С	Т	У	Ф	Х	Ц	Ч	Ш	Щ	Ъ	Ы	Ь	Э	Ю	Я
<u>A</u>	а	б	в	г	д	е	ж	з	и	й	к	л	м	н	о	п
<u>B</u>	р	с	т	у	ф	х	ц	ч	ш	щ	ъ	ы	ь	э	ю	я
<u>C</u>	⌒	⊥	⊢	⊣	—	⊕	⊖	⊗	⊘	⊙	⊚	⊛	⊜	⊝	⊞	⊟
<u>D</u>	▒	▓	█	⊥	⊕	№	§	⌒	⊥	⊥	⊥	■	▬	▬	▬	▬
<u>E</u>	α	β	γ	π	Σ	σ	μ	τ	Φ	Θ	Ω	δ	∞	φ	ε	η
<u>F</u>	≡	±	≥	≤	∫	∫	÷	≈	°	·	·	√	n	²	■	-

Page47 Cp874

Code page 874																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	Ъ	-	-	-	-	...	-	-	-	-	-	-	-	-	-	-
<u>9</u>	-	‘	’	“	”	•	=	==	-	-	-	-	-	-	-	-
<u>A</u>	-	ก	ข	ช	ค	ค	ข	ง	จ	ฉ	ช	ช	ฉ	ญ	ฉ	ฉ
<u>B</u>	ฐ	ท	ฒ	ณ	ด	ด	ถ	ท	ธ	น	บ	ป	ผ	ฝ	พ	พ
<u>C</u>	ภ	ม	ย	ร	ธ	ล	ภ	ว	ศ	ษ	ส	ห	ฬ	อ	ฮ	ฯ
<u>D</u>	เ	็	า	ำ	ิ	ี	ื	ึ	ุ	ู	ุ	-	-	-	-	฿
<u>E</u>	เ	แ	โ	ใ	ไ	า	า	็	ุ	็	ุ	็	ุ	็	ุ	็
<u>F</u>	๐	๑	๒	๓	๔	๕	๖	๗	๘	๙	๐	-	-	-	-	-

Page48 TCVN3

TCVN3																
	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
<u>8</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>9</u>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
<u>A</u>	-	Ă	Â	Ê	Ô	Ơ	Ư	Đ	ă	â	ê	ô	ơ	ư	đ	-
<u>B</u>	-	,	-	-	-	à	ả	ã	á	ạ	-	ắ	ắ	ắ	ắ	-

C	-	-	-	-	-	-	ă	à	ã	ã	á	â	è	-	ě	ẽ
D	é	ẹ	è	ě	ẽ	é	ệ	ì	ỉ	-	-	-	ĩ	í	ị	ò
E	-	ỏ	õ	ó	ọ	ồ	ỗ	õ	ố	ộ	ờ	ở	ỡ	ớ	ợ	ù
F	-	ủ	ũ	ú	ụ	ừ	ử	ữ	ứ	ự	ỳ	ỷ	ỹ	ý	ỵ	-

2. International Character Set

County	ASCII Code(Hex)											
	23	24	40	5B	5C	5D	5E	60	7B	7C	7D	7E
U.S.A.	#	\$	@	[\]	^	`	{		}	~
France	#	\$	à	°	ç	§	^	`	é	ù	è	¨
Germany	#	\$	§	Ä	Ö	Ü	^	`	ä	ö	ü	ß
U.K.	£	\$	@	[\]	^	`	{		}	~
Denmark I	#	\$	@	Æ	Ø	Å	^	`	æ	ø	å	~
Sweden	#	¤	É	Ä	Ö	Å	Ü	é	ä	ö	å	ü
Italy	#	\$	@	°	\	é	^	ù	à	ò	è	ì
Spain I	Pt	\$	@	¡	Ñ	¿	^	`	¨	ñ	}	~
Japan	#	\$	@	[¥]	^	`	{		}	~
Norway	#	¤	É	Æ	Ø	Å	Ü	é	æ	ø	å	ü
Denmark II	#	\$	É	Æ	Ø	Å	Ü	é	æ	ø	å	ü
Spain II	#	\$	á	¡	Ñ	¿	é	`	í	ñ	ó	ú
Latin	#	\$	á	¡	Ñ	¿	é	ü	í	ñ	ó	ú
Korea	#	\$	@	[₩]	^	`	{		}	~
Slovenia/Croatia	#	\$	Ž	Š	Đ	Ć	Č	ž	š	d'	ć	č
China	#	¥	@	[\]	^	`	{		}	~

